

ICKD

International Collective for Kids Driving

RULES for INTERNATIONAL KIDS DRIVING EVENT



Approved at ICKD Meeting TURIN 31/01/2009





Rules for International Junior Driving Event

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Preamble

This edition of the Rules for International Junior Driving Events comes into force on the 31 January 2009. As from this date, all other texts covering the same matter (including other editions, official minutes, memoranda or bulletin) issued previously are superseded.

Although this Document sets out the detailed Rules of the ICKD governing International Junior Driving Events, it must be read in conjunction with the current Statutes, General Regulations, Veterinary Regulations of ICKD and the Annexes, which form part of these Rules together with any amendments.

Every eventuality cannot be provided for in these Rules. In any unforeseen or exceptional circumstances it is the duty of the Ground Jury to make a decision in a sporting spirit, taking into consideration whether advantage has been gained, and the Welfare of the Horse. Their decision should reflect as closely as possible the intention of these Rules and the ICKD General Regulations.

Throughout this publication, the word "Horse" shall mean Horse and/or Pony; the masculine shall also include the feminine and the singular the plural unless otherwise stated in a specific Rule. A separate publication, "Guidelines for Organizers and Officials" expands on the interpretation of the Rules.

<u>CHAPTER I</u> - GENERAL

Article 100 : THE WELFARE OF THE HORSE

The International Collective for Kids Driving (ICKD) requires all those involved in international equestrian sport to adhere to the ICKD's Code of Conduct and to acknowledge and accept that at all times the Welfare of the Horse must be paramount and must never be subordinated to competitive or commercial influences.

- **100.1** At all stages during the preparation and training of Competition Horses, Welfare must take precedence over all other demands. This includes good horse management, training methods, furriery, tack, and transportation.
- **100.2** Horses and Competitors must be fit, competent and in good health before they are allowed to compete. This encompasses medication use, surgical procedures that threaten welfare or safety, pregnancy in mares and the misuse of aids.
- **100.3** Events must not prejudice Horse Welfare. This involves paying careful attention to the Competition areas, ground surfaces, weather conditions, stabling, site safety and fitness of the Horse for onward travel after the event.
- **100.4** Every effort must be made to ensure that Horses receive proper attention after they have competed and that they are treated humanely when their competition careers are over. This covers proper veterinary care, competition injuries, euthanasia and retirement.
- **100.5** The ICKD urges all involved with the sport to attain the highest levels of education in their areas of expertise.

Article 101: HARNESS AND CARRIAGE

101.1 Minimum distance between Horse and Carriage when in draft (fender rolls: 40 cm, roller bolts: 50 cm).

Swingle trees for Horses: at least 60 cm wide.

- **101.2** Pole length: Poles for both Horses and Ponies should extend to approximately the middle of the length of the necks when in draft; except when using a Yoke.
- **101.3** Horse Yoke width: 45 cm. minimum. Yokes must not be behind any part of the shoulder. Pole Straps must be of sufficient length to allow free movement of the Horses.
- **101.4** For Horse Four- in- Hand leaders, the lead bar must measure at least 1m and the swingle trees at least 50 cm.
- **101.5** For Horse Singles, the distance between Horse and Carriage when in draft must not be less than 50 cm.
- **101.6** Any nosebands, attachments or ancillary equipment, which impedes or is likely to impede

the free intake of air into the nostrils of the Horse or Pony, are not permitted.

- **101.7** Blinkers and ancillary equipment on both Horses and Ponies must not impede forward vision or be so close to the eyes as to irritate them.
- **101.8** The minimum distance between the Pony and the Carriage when in harness must be such that there is no interference with the free movement of the Pony.
- **101.9** Swingle trees and leader bars must be of sufficient width so as not to impede the free movement of the Pony or Ponies.
- **101.10** Yolke width or Pole Straps must be sufficient to allow the free movement of the Ponies.
- **101.11** For contravening any of these rules, a verbal warning or Yellow card must be given by the Ground Jury. Subsequent offences at the same event will entail a second yellow card.

Article 102 PRINCIPLES

102.1 International Rules

These Rules are intended to standardize International Combined Driving Events, as far as is possible, but the conditions at such Events must be fair and similar for all Competitors. It is therefore necessary to lay down a number of strict and comprehensive Rules for the conduct of International Events.

102.2 Discretion

It is essential that all International Championships and any other Event described as" International", follow these Rules.

However, Organizing Committees, while observing these Rules, may use their discretion to make their Events interesting and challenging for the Competitors and attractive to spectators.

102.3 Penalties

The Rules concerning the Event and each Competition must be strictly enforced by the

Ground Jury. Competitors, who fail to comply with these Rules, may incur Disqualification or

Elimination, unless some other penalty is prescribed in the relevant Article.

102.4 Disqualified (D)

Competitors and Horses may be disqualified for contravening certain of these Rules at any time during an Event. A Competitor or Horse who has been disqualified is prohibited from taking any further part in the Event or win any prize.

102.5 Eliminated (E)

Competitors may be eliminated from a Competition as a penalty for contravening

certain Rules during the Competitions.

 Competitors who are eliminated in Competition 1 may compete in Competitions 2 "Derby" and 3. Competitors and Horses who are Eliminated in Competition 2 "Derby" may compete in Competition 3

102.6 Retired (R)

• Competitors, who, for any reason, do not wish to continue, may decide to Retire

during any of the Competitions. If a Competitor retires in a Competition he may be permitted to compete in the following Competitions.

102.7 Withdrawn (W)

 Competitors are deemed to have withdrawn if, for any reason, they fail to start in any of the Competitions. Once Withdrawn, Competitors cannot take any further part in the Event.

102.8 Lame or Unfit Horses

If a Horse is deemed to be lame or unfit by:

- The Judge at C in Competition 1, the Horse must be disqualified and may not compete in any other Competition.
- A Member of the Ground Jury in Competitions 2 "Derby" or 3, the Horse will be eliminated.

102.9 Placings and Prize Money

• Competitors who retire or are eliminated from any Competitions may not be placed in that Competition or in the Final Classification.

ARTICLE 103 - DEFINITIONS 903.1 Combined Driving Event

A series of one or more Competitions that commences one hour before the beginning of the scheduled First Horse Inspection and concludes one half hour after the announcement of the Final Results.

103.1 Competition

A component of a Combined Driving Event: such as **Competition 1** – Driven Dressage; **Competition 2** – Derby; **Competition 3** – Obstacle Cones Driving.

103.2 Dismounting

- The deliberate departure of a Competitor or Groom from the Vehicle. Art. 946.3 Art 956.5
- The accidental leaving (falling out) of the Vehicle by the Competitor or Grooms. Art 146.3 Art 156.5

103.3 Driving Event Location

All land used for the Competitions Comprising the Event, and areas for exercising, stabling and the parking of vehicles.

103.4 Entry

The Competitor (Driver), Horses, Grooms, Harness and Vehicle appropriate to the turnout as defined in these Rules.

Refers to a Horse or Pony authorized to compete under Article 114

103.5 Schedule

The official document compiled by the Organizing Committee and approved by ICKD describing details of the Event.

Article 104 - ORGANISATION

104.11 Events

- JUNIOR WORLD TROPHY
- CAI-K

104.12 Organisation

- In principle all Championship Events must be organized in accordance with the General Regulations and the Rules for Kids Driving Events.
- In even years, ICKD will invite NFs & Association which works for Kids Driving in their countries to organize the Junior World Trophy

104.13 Choice of Event

- CAI-K and Junior World Trophy must always include all 3 tests
- Organizing Committees of International Kids Driving Events (CAI-K) may include two, or three, of these Competitions, but in any such combination. Competition 2 "Derby" is to be considered the most important, and it may take place before or after Competition 1. When Competition 3 is included, it must be the last to take place.

104.13 Choice of Classes

All, or any, of the following classes may be held at the same Event, but each must be classified separately:

Single Pony Class 0	Single Pony Class 3
Single Pony Class 1	Pony Pairs Class 4
Single Pony Class 2	Single Horse Class 5

Class 0 (Single Pony): between 7 to 8 years old - ONLY for Individual Classification

Class 1 (Single Pony): between 9 to 10 years old

Class 2 (Single Pony): between 11 to 14 years old

Class 3 (Single Pony) : between 15 to 18 years old

Class 4 (Pairs ponies): between 14 to 18 years old

Class 5 (Single Horse) : between 16 to 18 years old - ONLY for Individual Classification

- In Class O: Grooms must be 18 years old or above.& Parents may be grooms
- In ALL other Classes: Grooms must be 18 years old or above to
- Each Nation is allowed to enter up to 8 competitors for Single Pony, Pairs Ponies & for Single horse, up 2 competitors per Nation may be entered, if OC allowed

Article 105 – ORGANISATION

105.1 Types of Events

There are two types of International Events:

	National Teams	Prize money	Derby (Mania/Marathon)
Junior World Trophy	Yes	No	3 Fixed Marathon Obstacles
CAI-K	Yes	No	2 or 3 Fixed Marathon Obst.

105.2 Additional Events

Organizing Committees may arrange a National Junior event. These additional Events must also comply with these Rules. The same Derby Course may be used for all Classes, but the National Junior Competitions must follow the CAI-K or JWT.

105.3 Choice of Date

- Requests to organize a JUNIOR WORLD TROPHY must be forwarded to the Secretary General of ICKD not later than the first of October in the year before the Event is due to take place
- Requests to organize a CAI- **K** must be forwarded to the Secretary General of ICKD not later than 16 weeks before the Event (See General Regulations).

105.4 Officials

- The President and Members of the Ground Jury must be International Judges.
- The Technical Delegate must be International TD appointed by ICKD Director Committee
- The Course Designer must be International & appointed by ICKD Director Committee
- The Chief Driving Steward must be International & appointed by ICKD Director Committee

Objections: Each problem concerning interpretation of these rules or obviously missing rules has to be dealt with the Jury & a decision to be made if necessary based on the appropriate FEI regulations. The decision of the Jury is final. There is NO APPEAL

ARTICLE 106 - SCHEDULE AND ELIGIBILITY

106.01 Draft Schedule

At least 16 weeks before the Event is due to take place, the Organizing Committee of a Junior World Trophy or CAI-K must send a Draft Schedule to the Secretary General of ICKD, through their National Federation or Association which works for Kids Driving in their countries for approval by ICKD. The Draft Schedule must set out the general conditions for each proposed Competition, as well as any particular conditions that they may wish to introduce, which are not covered by the Rules.

After approval by the Secretary General of ICKD, the Schedule, and invitations of entry to the Event should be sent to all affiliated NF or Associations which works for Kids Driving in their countries of the host country and not direct to individuals.

106.01 The Definite Schedule

The Organizing Committee must send a Definite Schedule to ICKD at least 4 weeks before any of the Events mentioned in 1 above, with a copy of the program

106.02 Eligibility

Eligibility requirements for each Junior World Trophy shall be published on the ICKD "website" and in the Bulletin at least 18 months before the respective JWT or CAI-K.

For 2012, ICKD shall also publish the maximum driven penalty points allowed at JWT or CAI-K in Competition 1, Driven Dressage, by which the Driver concerned shall be qualified to continue into Competition 2 "Derby" and 3. Such maximum Driven Dressage penalty points will relate solely to the performance of the movements.

- Competitors and Horses are not required to qualify as combinations, but in the same Class as they intend to compete in.
- For JUNIOR WORLD TROPHY it is the responsibility of each National Federation or each Association which works for Kids Driving in their countries to prove that their Entries meet the eligibility requirements. Certificates of Capability and Records of Results must be sent by NFs or Associations which works for Kids Driving to the Organizing Committee with their Nominated Entries, without which, the entries will not be valid.
- National Federations or Associations Kids Driving giving incorrect information will be reported to the ICKD Judicial Committee.
- National Federations or Associations Kids Driving wishing to use National Events as Qualifiers, for Competitors and Horses, must obtain prior permission from ICKD and have at least 2 International Driving Judges, both to be approved by ICKD and one must Foreign. Only the Driven Dressage scores from the International Judges will count towards the Qualification.

106.03 The JUNIOR WORLD TROPHY

 Invitations to compete are sent to NF (1) or Associations which works for Kids Driving in their country and to representatives of ICKD. Eligible to compete are young Competitors from the age of 7 to 18 years old who are qualified to the criteria defined by art. 105.3, provided that their turnout meets the requirements defined for their Class.

The Competition is held for Single Ponies in 4 Classes, graded according the age of the competitors and in one class for Ponies Pairs and Single Horse

Classes	Year of Birth (JWT 2010)	Age of Groom	Size of Pony
Class 0 – Single Pony	2002 to 2003 (7/8)	18 years old & more	130 cm maxi
Class 1 – Single Pony	2000 to 2001 (9/10)	18 years old & more	130 cm maxi
Class 2 – Single Pony	1996 to 1999 (11/14)	18 years old & more	148 cm maxi
Class 3 – Single Pony	1992 to 1995 (15/18)	18 years old & more	148 cm maxi
Ponies Pairs	1992 to 1996 (14/18)	18 years old & more	148 cm maxi
Single Horse	1994 to 1996 (16/18)	18 years old & more	148 cm maxi

(1) NF is allowed to participle IF they have agreed ICKD & JWT; without this *"acceptation"* they can't participate at JWT. ICKD decides ALONE for this point

• Each NF may enter a maximum of 8 Competitors on the Nominated Entry List. To be part of Team Competition, a Nation must have at least 3 competitors in 2 different Classes minimum, ONLY 4 Ponies Classes 1, 2, 3, 4

For Single Pony Class 0 + Single Horse : Only Individual Classification

- Should a NF or Associations for Kids Driving only be able to send 3 Competitors in 2 classes minimum (between classes 1, 2,3 & 4) they must be entered as a Team.
 In addition, each NF or Ass for Kids Driving is entitled to send a Chef d'Equipe and Veterinarian, both of whom will be accorded the same
- Privileges as the Competitors.
- A NF or Ass for Kids Driving which cannot send a Team may enter one Competitor as an Individual
- NFs which cannot send a Team may send up to 2 Competitors in different Class.
- A Spare Pony may be entered for the Single Class. The Competitor who uses the Spare Pony will be eligible for the individual classification as well as for the Team classification. The spare Pony can only be substituted once not later than one hour before the start of Competition A and must be notified in writing to the Organizer.
- The Host Nation is entitled to double competitors.
 Each NF or Associations for Kids Driving is entitled to send a Chef d'Equipe and Veterinarian, both of whom will be accorded the same privileges as the Competitors
- <u>Competitions</u>

The Event is held as a Combined Driving Competition, consisting of three single competitions.

Competition 1: Driving Dressage Competition 2: Derby with fixed Obstacles (*) Competition 3: Cone Driving Test (*) No fixed obstacles for Class 0

Classification: For Individuals & Teams for Single Ponies (Classes 1,2,3 & 4), Pairs Ponies, For Individuals in Single Horse & Single Pony Class 0

Presentation will be a separate competition with individual classification. The result doesn't Count to the Combined Result for Individuals & Teams **BUT Participation in this competition is compulsory.**

106.02 CAI-K(ids)

These competitions are the same than JWT but they have fewer nations than JWT. CAI-K proposes individual classification + teams classification.

CAI-K are more local than JWT (for good organization it's better to accept no more 5 /7 nations)

Rules are the same than JWT

106.03 Entries

- The number of Horses that may be entered for an Event must be in accordance with the schedule.
- All competitors invited or nominated for an International Event must be entered by their NFs or Association for Kids Driving. All foreign competitors selected by their NFs or Associations for Kids Driving must be accepted by the OC. OCs may not accept any other entries.

- NFs or Associations for Kids Driving may only enter competitors for Junior World Trophy who are qualified under conditions decided by the relevant Technical Committee and approved by the Bureau of ICKD
- If NFs or Associations for Kids Driving enter more competitors and Horses than the number allowed in the official team, the Chef d'Equipe must designate the competitors and Horses selected for the official team at the latest following the first Horse inspection.
- Under no circumstances may the OC limit the number of entries of eligible competitors or teams for Junior World Trophy..
- Entries in principle must reach the OC at least eight weeks before the Event is due to begin. Entry in principle means that an NF or Associations for Kids Driving has the definite intention of sending competitors to participate in the Event. It must state whether the intention is to send only individuals, only a team or a team and individuals.
- Nominated entries must reach the OC at least four weeks before the Event and must include a list of the names of competitors and Horses from which the Definite Entries and any substitutions will be chosen and state the number of competitors and Horses which the NF or Associations for Kids Driving intends to send. The number of nominated entries of competitors and Horses must not exceed twice the number invited in the Schedule. Once the nominated entries have been sent in, NFs may send fewer competitors and/or Horses but never more than the number of nominated entries. NFs which are not represented after having made nominated entries and whose excuse is not acceptable to the OC shall be reported by the OC to the Secretary General for consideration of their excuse by ICKD Tribunal.
- Definite entries must reach the OC at the latest four days preceding the beginning of the Event. These represent the final selection of competitors and Horses that will travel to the Event. The Definite Entries may not exceed the number listed and must be chosen from the list of names on the Nominated Entries. After the Definite Entries have been sent in, substitutions of Horses and/or competitors may only be made with the express permission of the OC.
- Entry forms for Horses must include the name/names, breed, sex, age, color, country of birth, present nationality and passport number and, where appropriate, qualifications.
- Should an NF send more competitors and/or Horses than shown in the Nominated Entry the OC is not obliged to accommodate them or to allow them to participate in that Event.
- At an Event, a competitor may withdraw any or all his Horses from a Competition, but he may not add a Horse not previously entered for that Competition without the Approval of the OC and the Ground Jury.
- Where an NF has made a nominated entry of a team and finds that it will be unable to send a team, it must immediately inform the OC.
- Teams or individual competitors who have been definitely entered by their NFs or Associations which works for Kids Driving in their countries at any Event and fail to take part without valid excuse must be reported by the Foreign Judge/Technical Delegate to the Secretary General for consideration by ICKD Tribunal. Competing at another Event staged at the same time does not constitute a valid excuse for failure to participate at an Event.
- An NF or Association for Kids Driving cannot make definite entries for the same competitor/Horse combinations to more than one OC on penalty of disqualification of such competitor/Horse combinations from the Event where they eventually participate.
- Withdrawals after the date of definite entries or no-shows will be liable to reimburse the OC for the financial loss incurred by the OC (i.e. stabling and hotel Expenses) as a result of late withdrawal or no-show.

ARTICLE 106 . JUDGES

106.1 Judges

All International Events must have at least three but not more than five Judges for each class. Collectively, the Judges form the Ground Jury for the Event.

106.2 Composition of the Ground Jury (See General Regulations)

 Ground Jury (Minimum requirements)

Category	Judges	President Of Jury	Ground Jury
		Inter	4 International
Junior World Trophy	5	National	
		Inter	2 International Or
CAI-K	3	National	National

Juries are appointed by the Organizing Committee

Only for JWT, Reserve Judge will be appointed for Junior World Trophy by OC. He will have the same authority as the Members of the Ground Jury, and will be accorded the same rights and privileges. However, he will not participate in handling objections and protests.

106.3 Conflict of Interest

- ICKD's Judges may not officiate at ICKD Events and also compete in ICKD Events in the same classes on the same continent within the same calendar year.
- No person may be an official at an event if his duties will involve a conflict of interest.
- The following persons may not be members of a Ground Jury or an Appeal Committee or Officials at an Event:
- Competitors and Owners of Horses taking part in the Event.
- Chefs d'Equipe, Team Officials, regular trainers, employers and employees of Competitors. Note: Regular Trainers means: training a Horse/ Competitor for more than three days in the six month period before an Event, or any training during a period of three months before an Event
- Close relatives of Owners, Competitors, Chefs d'Equipe or Team Officials.
- Persons having a financial or personal interest in a Horse or Competitor taking part in a Competition

106.4 Officials of ICKD Event

All officials who participate to ICKD event must be agree by FEI

Article 107 - TECHNICAL DELEGATE

107.01 Appointment

There must be a Technical Delegate whenever an Event includes Competition 2 "Derby" and/ or Competition 3.

107.02 Selection

- Junior World Trophy. The ICKD Committee will appoint a Foreign Technical Delegate selected from the List of Official International Technical Delegates.
- CAI-K. The Organizing Committee will appoint a Technical Delegate, selected from the List of Official International, or International Technical Delegates.
- CAN-K. The Organizing Committee will appoint a Technical Delegate selected from the Lists of Official National, National or National Candidate Technical Delegates.

107.03 Duties and Responsibilities

- At Junior World Trophy and CAI-K events he will be required to approve all administrative arrangements. From the time he is appointed until the end of the Event.
- To satisfy himself that the accommodation and catering arrangements for Horses, Competitors and Grooms, and training and exercise areas, are adequate and suitable in all respects.
- Inspection of the Arenas and Courses to ensure that the technical facilities, requirements and organization are in accordance with the ICKD International Junior Driving Rules and associated Regulations.
- To ensure that the Courses and Obstacles are fair and safe and that knowledge of local conditions does not give an advantage to Competitors from the Host Nation.
- To instruct the Organizing Committee and Course Designer to make any alterations which he considers necessary.
- To ensure that Time Keepers, Ground Observers, Obstacle Judges and Scorers are correctly instructed in their duties, including the use and reading of chronometers and stop-watches.
- To report to the President of the Ground Jury that the relevant Course is ready for the start of the Competition.
- To continue to supervise the technical conduct of the Event, including the transfer of data to the Scorers, after the President of the Ground Jury has assumed control of the Event.

107.04 Assistant Technical Delegates

- For Junior World Trophy the Assistant Technical Delegate may be from the Host Country and must hold at least the status of International Candidate Technical Delegate.
- For CAI-K an Assistant Technical Delegate must be appointed and the Organizing Committee is responsible for the Assistant Technical Delegates expenses.
- The appointment of an Assistant Technical Delegate is optional for CAI-K Event, if appointed the Organizing Committee is responsible for the Assistant Technical Delegate's

Expenses.

107.05 Conflict of Interest

See Art 106.4.2./4.3,/ 4.3.1 / 4.3.2 / 4.3.3 / 4.3.4

Article 108 - VETERINARY DELEGATE/ VETERINARY COMMISSION

108.01 Junior World Trophy

The composition of the Veterinary Commission, which is compulsory for JWT, and the appointment of its President and Members must be in accordance with the current Veterinary Regulation of FEI

108.02 CAI-K

The Organizing Committee must appoint a Veterinary Delegate selected from the List of Event Veterinarians in accordance with the Veterinary Regulations.

Article 109 - STABLE SECURITY

109.01 Junior world Trophy

See Veterinary Regulations.

109.02 CAI- K

Central stable areas are not required, but the Organizing Committee is responsible for the control of all stable areas so that the following minimum security requirements are met:

- The Welfare of the Horse is the first priority.
- Security and supervision of the Stable Area(s) must be maintained whenever any stables are occupied.
- Security fences are not obligatory, but fences and gates may be installed for safety and security reasons at the discretion the Organising Committee.
- The stabling area must be approved by the Technical Delegate in conjunction with the Chief Driving Steward taking into account Art 109.

Article 110 - COURSE DESIGNER

110.01 Appointment

• At Junior World Trophy Events a Course Designer from the list of Official International Course Designers is appointed by the Organizing Committee and the Host Federation after prior approval by the ICKD Committee.

110.02 Selection

- At Junior World Trophy, the Course Designer must be selected from the list of Official International Course Designers. At CAI-K Events, the Course Designer must be selected from the List of Official International or International Course Designers.
- The Course Designer may be the same person for each Competition, or there may be a different Course Designer for each Competition.

- The names or names of the Course Designer(s) must be published in the Schedule for the Event.
- Only the Course Designer and his staff may alter or work on any part of the Driven Dressage Arena, the Marathon and Obstacle Cone Driving Course. Any Competitor, or persons associated with a Competitor, who tamper with any part of the Arena or Courses will entail Disqualification of that Competitor.

110.03 Duties

- The Course Designer is responsible, under the supervision of the Technical Delegate, for:
- Laying out and measuring the Arena for Competition A
- Laying out and measuring the Course and for the construction of the Obstacles in Competition 2 "Derby".
- Designing, laying out and measuring the Obstacle Cone Driving Course in Competition 3.
- The President of the Ground Jury may only order the Competition to start when the Technical Delegate has reported that the relevant Course is ready.

110.04 Conflict of Interest

See Art 106.4.2./4.3,/ 4.3.1 / 4.3.2 / 4.3.3 / 4.3.4

Article 111 - CHIEF DRIVING STEWARD

111.01 Appointment

- At Junior World Trophy ICKD will appoint a Chief Driving Steward, selected from those on the list of International Stewards who have not been resident, in the country in which the Championship is to be held.
- At all other International Events the Organizing Committee must appoint a International Chief Driving Steward, selected from the List of International Stewards.

111.02 Duties

- Driving Stewards are responsible for:
- Checking and measuring all the Vehicles after Competition 1 and 3.
- Checking the bit of every Horse after Competitions A and C, and before and after Competition 2 "Derby". Unacceptable bits must be reported to the President of Jury.
- Checking that Competitors comply with the Rules pertaining to Advertising.
- Reporting to the President of the Ground Jury any contravention of the Rules pertaining to Vehicles, lamps, tyres, harness, bits or Advertising.
- Other duties as specified in the General Regulations.
- Stewards, or any other Official, must report any incident of cruelty to the President of the Ground Jury as soon as possible.
- The Chief Driving Steward must be clearly identifiable throughout the whole Event.

111.03 Conflict of Interest

See Art 106 4.2 / 4. 3 / 4.3.1 / 4.3.2 / 4.3.3 / 4.3.4

Article 112 - APPEAL COMMITTEE

112.01 Composition

- For Kids Driving Event, an Appeal Committee consisting of a President and at least two other Members of Ground Jury must be appointed for Junior World Trophy & CAI-K.
- The Veterinary Delegate must be in attendance in an advisory capacity for all cases involving veterinary matters including alleged cruelty to the Horse.

112.02 Appointment

• All International Kids Driving Event. The Organizing Committee will appoint the members with the approval of the National Federation & ICKD Committee

112.03 Meetings

- Appeals must be heard by all the Members sitting together. The President will decide the time and place of the Meeting.
- The Committee must hear both sides of the case in appeals against decisions by individual Judges and Officials, and in cases referred to it by the Ground Jury in accordance with General Regulations.

112.04 Decisions

The decisions of the Appeal Committee are final, except in cases where monetary penalties have been awarded.

112.05 Conflict of Interest

See Art 106.4.2./4.3,/ 4.3.1 / 4.3.2 / 4.3.3 / 4.3.4

Article 113 - CONDITIONS FOR PARTICIPATION

At the Event, and Driving within the Event Location.

113.01 Minimum Age of Drivers and Grooms

Class	Driver Minimum Age
Ponies Pairs	14 years
Pony Single	7 years
Horse Single	16 years

- ALL Drivers must be accompanied by a groom(s) of 18 years and older.
- Age is determined from the beginning of the calendar year in which the Driver and grooms reach the designated age.
- Failure to comply with any part of this Article entails Disqualification of the Competitor.

113.02 Advertising in Competitions 1 and 3

- The name of the harness-maker may appear once on each harness on a label no wider than the strap on which it appears and not longer than 10 cm.
- The name of the vehicle-maker may appear on a vehicle on a label of not more than 50 sq. cm.
- Identification of clothing manufacturers may appear only once per item on a surface area not exceeding 3 sq. cm.
- Whilst present in the Competition Arena: the name and/ or logo of the individual's sponsor(s) and team sponsor(s) may appear on the surface area not exceeding 80 sq. cm only once on jackets or top garments at the height of the breast pockets of Competitors.
- Whilst present in the Competition Arena: the name and/ or logo of the individual's sponsor(s) and team sponsor(s) may appear on a surface area not exceeding 16 sq.cm on both sides of the Competitor's shirt collar.
- The sponsor's name or "logo", or the Competitor's "association", may appear on each side of the vehicle within a surface area no greater than 400 sq. cm.

113.03 Advertising in Competition 2 "Derby"

• Advertising is allowed on Vehicles and all clothing. The name of the harness-maker may appear once on each harness on a label no wider than the strap on which it appears and no longer than 10cms.

Article 114 - HORSES

114.01 Age

- Single Ponies & Horses must be at least 5 years for all Events.
- All other Ponies at CAI Events must be at least 5 years old.

114.02 Height

- Driving Ponies must not exceed 148 cm without shoes, or 149 cm with shoes. All Driving Horses over these heights are classified as Horses.
- No minimum limit for Driving Ponies in Pairs, Single (Classes 2 & 3) but 148 cm maximum without shoes or 149 cm with shoes.
- No minimum limit for Single Pony, Classes 0 & 1 but 130 cm maximum with shoes
- It is the responsibility of the competitors' National Federation or National Kids Driving Association to ensure that ponies competing comply with the above criteria.

114.03 Number

- The correct number of horses stipulated for each class must be driven throughout each Competition. Competitors may not remove one or more Horses during a Competition and continue with less than the number stipulated for their Class.
- A Horse may only take part once in each Competition.
- Failure to comply with either paragraph 3.1 or 3.2 incurs Disqualification

114.04 Special Conditions

(See Veterinary Regs. 1011. 2. 6. 3 – 2.6.5)

Mares are not allowed to compete after their fourth month of pregnancy or with a foal at foot. If it
is subsequently confirmed that a mare competed under either of these conditions, she will be
disqualified from all Events to which these conditions applied and the Person responsible will be
referred to the Secretary General for attention of the Judicial Committee.

Article 115 - PASSPORTS

- All Horses entered for any Competition at a International Kids Driving Event in a foreign country whether at home or in foreign countries must have a National Passport approved by the NF
- Horses taking part in a International Kids Driving Event in their own country are not required to have such a Passport as mentioned above. All such Horses must be properly registered and identifiable by diagram.

Article 116 - IDENTIFICATION NUMBER

116.01 Horse

Horses must be issued with an Identification Number on arrival at an Event. This number must be attached to the left side of the Horse (Pairs and Fours should have them, visible, on the outside when in harness) at all times within the Event Location, when it is outside its stable.

116.02 Competitor

Competitors will be allocated an Event Number on arrival and will retain that number throughout the Event. The number must be displayed on any Vehicle used during the Competitions and also while schooling or exercising.

116.03 Penalties

Failure to display the Event Numbers of Competitors or the identification numbers of Horses will incur a warning for the first occurrence. A repeated offence will incur a Yellow Warning Card imposed by the President of Jury or the Chief Driving Steward.

Article 117 - PARTICIPATION

117.01 Method of Driving

Competitors may use any method or style of Driving.

117.02 The Competitor and Grooms

- Each Competitor must drive the same Horse(s) in all the Competitions, except if legally substituted. Art 921
- Groom(s) may participate with more than one Competitor in Competitions 1 and 3.
- The Competitor is the only person permitted to handle the Reins, Whip and Brake throughout each Competition. Each contravention of this Rule, even if to prevent an accident, will entail 20 penalties. However, a Groom may handle the Reins and Brake without penalty in all Competitions provided the Vehicle remains stationary. Exceptions see Art 126.3.5.

- No person may be tied to the Vehicle in any way during the Competitions. A Competitor may be secured by rope, webbing or belt, provided one end is held by a Groom and not wrapped or fastened to the Vehicle in any way.
- .In Competition 1 and 3, Competitors will be required to salute the Jury, unless time or layout of the Course prevents it.
- Passengers may not ride on the vehicle during Competitions 1, 2 "Derby" or 3.

117.03 Whip for Competitions 1 and 3

- The Competitor must carry a whip of traditional style. The lash, which may be tied to the stick, must be capable of release, and must be long enough to reach all the Horses.
- A Competitor must enter the arena with a whip in hand or incur 10 penalty points.
- If a Competitor drops or puts down his whip, when in the arena, or if it is not held in the hand, he will incur 10 penalty points.
- The whip, if dropped, need not be replaced and the Competitor may finish without a whip. However the groom may hand the driver a spare whip and there will be no further penalty.

117.04 Whip for Competition 2 "Derby"

The whip can only be used by the Competitor (Driver).Failure to comply will incur 20 penalties.

117.05 Dress in Competition 1 & 3

- The dress of Competitors and Grooms must conform to the style of the Vehicle and harness used.
- Jackets or national dress, driving aprons, hats and gloves are obligatory for Competitors.
- Grooms must wear jackets or national dress, hats and gloves.
- The President of the Ground Jury may decide that:
- Jackets may be removed in excessively hot and humid weather;
- Jackets are not required in special circumstances;
- Wet weather clothing may be worn and aprons not required in extremely wet weather.
- Penalties for improper dress are stated under Articles. 937 & 957.

117.06 Dress in Competition 2 « Derby »

• Less formal dress is acceptable in Competition 2 "Derby" for the Competitor and Grooms: shorts are not permitted; Infringement will incur 10 penalties per person.

117.07 Hors Concours

No Competitor may take part "Hors Concours" in any International Competition.

Article 118 - VEHICLES

118.01 Weights and Dimensions

Class	Wheels	Grooms	Min. Width
Pony Pair	4	1 behind	free
Horse Single	2 or 4	1 behind or beside	free
Pony Single			

For Competitions n°1 (Dressage) and 3 (Cone Driving) Vehicles must comply with the following:

• For Competition 2 (Derby) the Marathon Vehicles must comply with the following:

Class	Wheels	Min Weight	Grooms	Min. Width
Pony Pair	4	free	1 behind	free
Horse Single	2 ou 4	free	1 behind or	free
Pony Single		free	beside	

- In all Classes, if the Vehicle has no brakes, breeching is compulsory. Failure to comply 10 Penalties.
- No part of a Vehicle may be wider than the outside Track Width, with the exception of Hub Caps and the Splinter Bar.
- The Track Width of all Vehicles is measured at ground level on the widest part of the rear wheels.
- The same Vehicle must be used for Competition 1 and 3.
- The President of the Ground Jury will decide whether all, or a random selection, of Vehicles will be weighed after Competition 3.
- All Vehicles will be measured before the start of Competition 2 "Derby".
- Competitors who are Vehicles do not conform to the required weights or measurements will be eliminated from the relevant Competition.
- In Competitions 1 & 3 if the Vehicle overturns the penalty will be Elimination.

118.02 Equipment

- Vehicles used in Competitions 1 and 3 must be fitted with forward facing lamps and rear lamps or reflectors (penalties as per incorrect presentation).
- In case of damaged carriage no more usable the competitors can be allowed by the Jury to use another carriage of the same type.

118.03 Tyres

Pneumatic or air-filled, tyres are permitted.

Article 119 - HARNESSES

119.01 General

• It is not necessary to use the same harness for Competitions 1 and 3, but in both Competitions, it must be safe, clean and uniform in appearance and in a style appropriate to the

turnout.

- The Horses must be properly harnessed to the Vehicle, including the Reins.
- Bits do not need to be identical.

119.02 Bandages and Brushing Boots

- Bandages and Brushing Boots are not permitted in Competition 1. Failure to comply entails 10 penalty points.
- If a penalty is applied under 2.1 above, the Bandages or Brushing Boots must be removed immediately after leaving the Arena and the Horse(s) inspected by a Vet or an International Steward who will report his findings to the President of Jury.

119.03 Connecting Straps.

Connecting straps between neck or breast collars may be used in all Competitions. The leaders of a Four-in-Hand may not be attached to each other in any other way (except by the Reins).

119.04 Auxiliary Reins

Auxiliary Reins (including any type of check reins) are not permitted when in harness.

119.05 Tails

Tails may not be tied or attached to any part of the harness or vehicle, with the exception of a recognized tail guard. No other ancillary device which restricts the free movement of the horse's tail is permitted.

119.06 Leverage Devices

All rings, terrets and/ or other devices which have an extreme leverage effect on the reins or bits are forbidden at any time within the Driving Event Location.

119.07 Bits

Bitless bridles (hackamores) are not permitted when the Horse is harnessed to a vehicle

119.08 Tongues

Tongue straps or guards on the bit are not permitted and the tongue may not be tied in any manner (see Vet Regs).

119.09 Impaired Vision

No attachment or ancillary harness is permitted to be positioned between the wheelers and the leaders, in such a way as to impair the vision of either of the wheelers.

119.010Application or Use of Devices, Substances or Implements

An attachment to the pole, traces or shafts, application or use of any substance, device, or implement, which may cause irritation or discomfort to the Horse is forbidden within the Driving Event Location.

119.011Penalties

Contravention of any paragraph in this Article during Competition 1, 2 and 3 will incur Elimination of the Competitor. Exception: see Art 119. 2

Contravention at any other time, within the Driving Event Location, with the exception

Of Art 119.2; either a verbal warning will be given. For second offence at the same event, The Jury will decide the Penalty, up to and including Disqualification.

Article 120 -SHOES

Any conventional type of shoe is permitted.

Lost, damaged or spread shoes may be re-placed during Competition 2 "Derby", & time

Allowance will be given.

Article 121 - SUBSTITUTIONS

121.01 Substitutions before an Event

- In the event of an accident or an illness to either a Competitor or to a Horse before the Event, substitutions may be made, with the following conditions, provided the Organizing Committee gives its approval before the start of the Event (as defined in Art. 103.1)
- The Competitor produces a certificate from an officially recognized Doctor/ Veterinarian to the effect that the Competitor/ Horse is not fit to compete, or the Veterinary Commission/ Delegate advise, and the Ground Jury concurs, that a Horse is not fit to take part.
- A Horse or Competitor, or a combination of Horse and Competitor may only be replaced by a Horse and/or Competitor in the same class from the Nominated Entry List. Exceptions see Art 105.6.5. and 121.2.4.

121.02 Substitutions during an Event

- Substitution of Horses or Competitor during a Competition is not permitted the penalty will be Disqualification.
- Competitors in Pair classes may start each Competition with any 2 of their 3 declared entries.
- Competitors in Single classes are not permitted to make any substitutions, except where the Event includes classification for National Teams at Junior World Trophy and CAI-K (see Art 105.6.5 105.7.4), when only one substitution per team may be made not later than 1 hour before the start of Competition 1.

Article 122 - DECLARATION OF STARTERS

122.01 Declaration of Starting Horses

- Chefs d' Equipe must declare the Entries for the Official Team Competition and the names of Individual Competitors, by the time laid down by the OC in accordance with the Rules. See Gen Regs.
- Chefs d'Equipe (At CAIs- the Competitors) must declare in writing at least one hour before

the scheduled start time of the Competition the names of the Competitors' Horses, chosen from those already definitely entered and approved at the First Inspection, who will be starting in each Competition.

 At JWT & CAI-K Events additional Horses may be brought to the Driving Event Location at the discretion of the Organizing Committee, provided they can be properly identified by an identifying colored number which must be attached to the harness at all times when the horse is out of the stable. The horses must comply with all the Veterinary Regulations. The additional Horse must be presented and identified at the First Inspection, where the Chief Driving Steward, will also paint one hoof in a distinctive colour and ensure that the paint mark remains visible throughout the Event.

Article 123 - ORDER OF STARTING

123.01 Competitions for Individual Entries at CAI-K & JWT

- The Entry Numbers of all starters will be placed in one receptacle and the numbers of the starting positions in another. A draw will be made to determine the order of starting by drawing an Entry number and then a starting number.
- An order of starting may be drawn by random computer generation, at the discretion of the Organizing Committee.

123.02 Draw for Junior World Trophy

- Draw for starting positions of Individual Competitors in Driven Dressage
 - a) Draw Competitors' name
 - b) Draw Position (President of Jury or Foreign Judge to Draw).
 - c) Enter name in Starting Order this is then repeated for all Individual Competitors.
- Draw for order of Nations with Teams.

a) Draw Nation.

b) Chef d'Equipe draws Position of Nation.

c) Nation position entered.

d) Chef d'Equipe names first Team Member.

e) Chef d'Equipe then draws for position A, B or C.

f) Competitors Name is entered in appropriate position.

g) This is then repeated for remaining Team Members. h)

Procedure is then repeated for All Nations.

Nations are then put into numerical order.

Enter Team Competitors in Starting Order Dressage.

- a) Competitor 1 of Nation 1 is entered in first free starting position.
- b) Competitor 1 of Nation 2 is entered into next free position.

Repeated for all remaining Nations.

- a) Competitor 2 of Nation 1 is entered into next free position.
- b) Competitor 2 of Nation 2 is entered into next free position.

Repeated for all remaining Nations. Then repeated for Competitor 3. Starting Order for Driven Dressage Complete.

• Determine split for Derby.

The Individual Competitors and the positions for each official Team Member in the second half of Competition 1 will start first in Competition 2 (refer to 123.2.3 above). If there is an uneven number of Competitors the groups will be divided in such a manner that there will be one more Competitor in the first group to start in Competition 1.

Example 1: Driven Dressage 1-2-3-4-5.> Derby 4-5-1-2-3

Example 2: Driven Dressage 1-2-3-4.>Derby 3-4-1-2

Position of Team Members in Starting Order Derby.

Chefs d'Equipe of Teams may exchange Competitors' positions within their Team, following the drawn order of National Teams. Teams with two competitors may not move to an empty position. Derby Starting Order Complete.

• Order of start for Competition 3

The order of starting will be:-a) Retired Competitors, followed by,

b) Eliminated Competitors, followed by:c) The remaining Competitors, commencing with the one with the highest number of penalties after Competitions 1 and 2, so that the Competitor with the least number of penalties achieved without Retirement or Elimination will start last.

In the Event of Competitors having equal scores, the procedure in Article 125.3 will apply.

Article 124 - EXAMINATION AND INSPECTIONS

• Reference: FEI Veterinary Regulations.

124.01 First Inspection

- This must take place at all Events before the start of Competition 1. It must be performed under the direction of the President of the Ground Jury, together with at least one other Member of the Ground Jury, the Veterinary Delegate and/or the President of the Veterinary Commission. See Veterinary Regulations and Guidelines for Organizers and Officials for details.
- For safety reasons, Horses must be presented in bridles and shown on a loose rein or lead. Each horse must display its identity number (Art 116.1).
- Horses are not permitted to wear bandages or rugs.
- No Horse may be presented with its identity concealed in any manner by application of paint or dye.
- One International Driving Steward with a Whip must be present. He is the only person who may assist if a Horse refuses to trot. Handlers may not carry a Whip while showing the Horse.

The use of a short whip for restraint of stallions and difficult Horses may be allowed by the Inspection Panel upon request (See Veterinary Regulations)

- The Inspection consists of an initial observation of the Horse standing still. It must then be walked in front of the Inspecting Committee, and then trotted 30 meters away from the Committee before returning towards the Committee at the trot.
- A Veterinarian may be allowed to handle a limb or other parts of the body, but he may not perform any other clinical tests (i. e., flex a limb, or walk or trot a Horse in a circle;(see Veterinary Regulations).

- In exceptional or doubtful cases, the Inspecting Committee may direct that a Horse be placed in an officially supervised holding area for a further inspection to take place at a convenient time during the Inspection.
- In exceptional cases, any Horse, which is required to be re-inspected on the following day and passes the re-inspection, must be sampled for forbidden substances before it is allowed to take part in Competition A. The Competitor will be required to pay the cost of the test as laid down by the OC. This must be paid to the OC before starting Competition 1.
- Only a member of the Ground Jury has the authority to disqualify any Horse which is considered to be unfit for the Event (marked lameness, serious injury or poor general condition). A Veterinarian has no authority to disqualify a Horse.
- In all cases of further inspection resulting from 2.8 above or re-inspection on the following day resulting from 2.9 above each Member of the Ground Jury and the Veterinary Delegate will be issued with a Voting Slip on which they must indicate with an x either Yes or No as to whether they consider the Horse fit to compete. These forms will be handed to the President of Jury who will announce the majority decision as to whether the Horse may compete. If there is an even number of Jury Members and Veterinary Delegates, then the President of Jury, the Foreign Judge and the head of the Veterinary Delegate will be the sole voters. There is no Appeal against this decision.

124.02 Removing a Horse from Competition

- Each member of the Ground Jury has the right and duty to eliminate any Horse at any time, during Competition 2 "Derby", which is evidently lame, injured or unfit to continue. No Appeal may be made against a decision taken under the terms of this Article.
- The Technical Delegate may stop a Competitor, if, in his opinion, the Horse is unfit to continue the Competition, a hold up time will be recorded, pending confirmation by a member of the Ground Jury.
- The Competitor may Retire at any time. Art 102.6.

124.03 Medication Control

This must be conducted in accordance with FEI General Regulations, and the FEI Veterinary Regulations.

Article 125 – CLASSIFICATION

125.01 Competitions

Individual Classification

The result of each Competition is shown by listing the Competitors in increasing order of their scores.

The total result of the Combined Competition will be determined by adding the scores of Competition 1, 2 "Derby" and 3 per Competitors. The Competitors will be classified according to the penalties received in that Competition.

The Competitor with the lowest total number of penalties is the Winner.

Scores will be calculated to two decimal places.

125.02 Events

• The Final Classification for individuals is determined by adding together the penalties

received in each Competition. The Competitor with the lowest number of penalties is the winner of the Event.

• Competitors who are Eliminated, Disqualified, Retire, or Withdraw in any one of the Competitions cannot be included in the Final Classification. They will only be listed on the result sheet as having been: Eliminated (E), Disqualified (D), Retired (R), or Withdrawn (W).

125.03 Equality of Scores

Is there is an equality of scores on completion of the three Competitions, the Competitor with the least number of penalties in Competition 2 "Derby" will be classed above the others. If there is still equality, the score of Competition 1 will be deciding factor. If there is still equality, Competitors will be equally placed.

Single Pony Class 0 + Single Horse Class 5 participate ONLY for individual classification.

125.04 Team Classification

• An official Team Classification will only be published for Combined Event.

• For the Team Classification a Competitor placed first in his class is awarded with 20 pts Second 19 pts and so on, down to place 20 with 1 point. Equal places are awarded with same number of points (Example: Place 1,2,3,4 gives 20,19,18,17 points)

- The Team score is determined by adding the awarded points for the best three places in two different Pony Classes minimum (Single Pony: Classes 1,2,3 + Pairs) per Team within one Competition.
- Adding the Team score of Competition 1, 2 "Derby" and 3 for one Team gives the Combined Team Score. The Team with the highest Combined Team Score is first.
- Score of Team members who do not have a score in one of the three competitions are not considered in the Team Classification.
- All members of placed Teams are invited to the Prize-Giving Ceremony

125.05 Prize-Giving

Prize-Giving for Individual Classification will take place for Competition 1, 2 "Derby" and 3 and the Combined Competition as well as for the Competition Presentation Prize-Giving for the Team Classification will only take place for the Combined Competition. One third of the Competitors and Teams will be placed at each prize-giving ceremony. For the Combined Competition the first three Individuals & Teams receive medals, all placed competitors receive prizes in kind

The winning Team is awarded with the JUNIOR WORLD TROPHY for the next two years.

125.06 Names of Horses

The names of the Horse must appear on the Final Score Sheet, including the name of the Reserve Horse, if it took part in any of the Competitions.

125.07 Protests and Appeals

• . **Objections:** Each problem concerning interpretation of these rules or obviously missing rules has to be dealt with the Jury & a decision to be made if necessary based on the appropriate FEI regulations. The decision of the Jury is final. There is NO APPEAL

125.08 Official Results

Results are "Official" as soon as they have been confirmed and signed by the President of the Ground Jury.

Article 126 - OUTSIDE ASSISTANCE

126.01 Definition

Any intervention by a third party, not riding on the Vehicle, whether solicited or not, with the object of facilitating the task of the Competitor or helping his Horses, is considered to be Outside Assistance.

126.02 Prohibited Outside Assistance

- In Competitions 1 and 3, Grooms must remain seated in their proper positions between entering and leaving the Arena. They are not permitted to handle the Reins, the Whip or the Brake, nor speak or indicate the Course to the Competitor. However the Groom may handle the Reins, Whip and Brake without penalty provided the Vehicle remains stationary. Exception: If the bell has been rung by the President of Jury and the Competitor has failed to hear the bell; the Groom may advise the Competitor that the bell has been rung.
- In Competition 2 "Derby", to have a person at an Obstacle for the purpose of assisting a Competitor or Horses by any means whatsoever.
- To have any person on a Vehicle during Competition 2 "Derby" who has already been round the course on another Vehicle.
- Obstacle Observers, Ground Observers, Time Keepers or any other Officials may not give directions, advice or information to the Competitor, while he is on the Course in Competition 2 "Derby", in order to assist him.
- Competitors and Grooms may not use any form of electronic communication equipment while competing on Course during the Competitions.

126.03 Permitted Assistance

The following are considered to be permitted outside assistance:

- Assistance during compulsory rests and in neutral zones between Sections.
- Assistance to avoid accidents.
- Assistance in righting an overturned Vehicle.
- Assistance to Horses as a result of an accident inside an obstacle, providing the Grooms are dismounted.
- Assistance by the Groom whereby a Horse is led through an Obstacle by the bridle ends of the reins while harnessed to the vehicle in either Competition B or Competition C, will incur 20 penalties for the assistance, but no further penalties for the groom dismounting.

126.04 Penalty

- The circumstances of each incident must be assessed by the Ground Jury after seeking the opinion of any responsible Official having knowledge of the incident.
- Any Competitor who has received Prohibited Outside Assistance will be Eliminated by the Ground Jury.

Article 127 - CRUELTY

127.01 Definition

Excessive pressing of exhausted Horses, excessive use of a whip, an unacceptably severe, badly fitting, broken or damaged bit; badly fitting harness which might cause distress to the horse, damage to a vehicle which might cause injury to the Horse; or any other action, which, in the opinion of the Ground Jury, is clearly and unmistakably an act of cruelty.

127.02 Reporting Stewards, or any other Official, must report any instance of cruelty to the President of the Ground Jury as soon as possible.

127.03 Penalty

Any act that can be clearly defined as Cruelty, in the opinion of the Ground Jury, will be penalized by Disqualification from the Event.

Chapter II - COMPETITION 1 – DRIVEN DRESSAGE

Article 129 - PRINCIPLES

129.01 The Object

The object of the Driven Dressage Test, Competition A, is to judge the freedom, regularity of paces, harmony, impulsion, and suppleness, and lightness, eases of movement and correct bending of the Horses on the move. Competitors will also be judged on style, accuracy, and general control of their Horses, and also on their dress, condition of their harness and Vehicle and the presentation of their whole turnout.

Article 130 - THE ARENA

130.01 The Arena

- The Driven Dressage Arena must be adapted with the Annexes for all classes at JUNIOR WORLD TROPHY and CAI-K events .
- Size of arena changes with Classes of Competitors Class 0 – Arena: 60 x 20 m Class 1 – Arena: 60 x 20 m Classes 2, 3, 4, 5 – Arena: 80 x 40 m
- Organizers must ensure that arrangements are in place to ensure that spectators cannot approach closer than 5 meters from the edge of the Arena.

Article 131 - DRIVEN DRESSAGE TESTS

131.01 Approved Tests

- Details of approved ICKD Driven Dressage Tests are shown on the ICKD's Website. The Schedules for all Events must state clearly which of these Tests is to be used.
- A safety hat is compulsory, a back protector is obligatory for competitors & grooms in Competition 2 "Derby".

Classes	Driven Dressage Test	Size of Arena	Maximum of Points
Class 0 : 7/8 years	ICKD – 1A	60 x 20 m	120
Class 1 : 9/10 years	ICKD – 1A	60 x 20 m	120
Class 2 : 11/14 years	ICKD – 3A	80 x 40 m	170
Class 3 : 15/18 years	FEI n°3	80 x 40 m	170
Class 4 : Ponies Pairs	FEI n°3	80 x 40 m	170
Class 5 : Single Horse	FEI n°3	80 x 40 m	170

Maximum points of test – (Total points of all judges / 3) + Penalties Judge C = Score Competition 1

Classes 0 & 5 – ONLY for Individual Classification

131.02 Free Style Tests

- The Organizing Committee may arrange a Free Style Driven Dressage Competition with or without music, provided that it is not part of the Combined Driving Event. The method of scoring must be clearly explained in the Schedule. The Judges should give one set of marks for content, another for general impression and a third for the interpretation of the music if required.
- The program selected by the Competitor should not exceed the time designated by the OC. The President of the Ground Jury must ring the bell for the first time one minute before the end of the time allowed. The bell will be rung again at the end of the time allowed to indicate that the Competitor must bring his performance to an end immediately.

131.03 Demonstration Dressage Test

- At Junior World Trophy and CAI-K events, one Demonstration Dressage Test may be driven no later than 30 minutes before the start of Competition 1.
- The Technical Delegate must decide, together with the O.C., whether a Demonstration Test will be a Single, Pair or when the Event consists of more than one Class.

Article 132 - CONDITIONS

132.01 Entry

• A Competitor who enters the Arena before the starting signal or who fails to enter the Arena within 90 seconds of the starting signal may be Eliminated, at the discretion of the President of the Ground Jury.

132.02 Memory

The Driven Dressage Test must be driven from memory.

132.03 Lameness

- If the President of the Ground Jury observes a case of marked lameness, he must disqualify the Horse and Eliminate the Competitor. There can be no appeal against this decision.
- In doubtful cases, after the Competitor has finished his Test, the President of the Ground Jury may have the Horse checked immediately by the Veterinary Delegate outside the Arena.
- In Competitions where additional Dressage Arenas are being used, the references to the President of the Ground Jury in 3.1 – 3.2 above shall be responsibility of the Judge at C of the applicable Arena.

132.04 Welfare .See Article 101.

132.05 Treating Veterinarian

At JWT a Treating Veterinarian appointed by the Organizing Committee must be available to the Jury, under arrangements approved by the President of Jury.

Article 133 - JUDGING

133.01 Positions of Judges

When there are 3 Judges officiating, the President must be seated at C, with the remaining 2 Judges at B and E. For all other Tests the Judges may be seated at CRSVP if there are 5 Judges and CBE if there are 3 Judges.

133.02 Allocation of Marks

The Judges will allocate their marks individually and there will be no consultation among Judges once the Competitor has started the Test.

133.03 Multiple Turnouts

Pairs and Four in Hands will be judged as a whole and not as individual Horses.

133.04 Pace

The definition of paces under Article 134 - Movements will apply to all types and breeds of Horses.

133.05 Start and Finish

The Test Starts as the Competitor enters the Arena at A, unless otherwise stated, and Finishes with the final salute. Tests are not timed. The Competitor will leave the Arena at a trot.

Article 134 - MOVEMENTS

134.01 Halt

The Horse must stand square and straight with the weight evenly distributed among all four legs. The Horse must remain attentive, and motionless, ready to move off at the slightest indication from the Competitor.

134.02 Walk

A regular, unconstrained walk of moderate length. The Horse, remaining in a light contact, walks energetically, but calmly with even and determined steps with the hind feet touching the ground in front of the foot prints of the four feet.

134.03 Working Trot

A forward, active trot, with the Horse on the bit, carrying himself in balance and rhythm with even, elastic steps and good hock action. The steps of the hind feet must at least be touching the ground in the footprints of the four feet.

134.04 Collected Trot

The Horse remains on the bit and moves energetically forward with a greater degree of engagement, leading to an increased flexion of the hocks and fetlock joints and a lightning of the shoulders thus allowing for more mobility and elevation of the steps. The neck will be raised and more arched, with the poll the highest part, the nose should not be behind the vertical, or the neck restricted.

134.05 Extended Trot

The Horse lengthens his stride to cover as much ground as possible as a result of greater impulsion from the hindquarters. The Competitor allows the Horse, remaining "on the bit" without leaning on it, to lengthen its frame to gain ground, with the nose slightly in front of the vertical. The hind feet must clearly over track the prints made by the four feet.

The Horse must remain in balance while maintaining the same rhythm with steps of equal size. Going faster is not asked for, and is a severe fault.

134.06 Transitions

Changes of pace must always are made smoothly and promptly with the Horse remaining in balance and on the bit. A transition must be completed as the nose of the Horse arrives at the prescribed marker, unless otherwise stated.

134.07 Change of Pace and Movement

Changes of pace and movement are made when the heads of the leaders reach the point indicated in the test.

134.08 Terminology

The following must be considered when judging Driven Dressage movements:

- **Obedience and Lightness** willing response to aids without resistance and correctness of bend.
- **Regularity** the regularity, evenness and rhythm with which the Horse puts his feet to the ground.
- **Contact** the tension/ connection in the reins between the Competitors hands and the Horse. It should be light and flexible and maintained at all times.
- **Impulsion** the willingness of the Horse to go forward energetically at all times and to respond quickly and evenly to changes of pace. The Horse must remain in balance while maintaining the same tempo with steps of equal size.
- **Straightness** carrying the head, neck and body in a straight line with the weight evenly divided among the legs.
- **Collection** roundness and engagement with good hock action, elevated poll allowing the

shoulders to move with ease. The Horse's energy is contained in a more deliberate pace than the Working Trot.

The haunches are more compressed, the croup is lowered and the forehand elevated to the same degree. The stride is shorter but more powerful than the Working Trot and the front legs will move from the shoulder with greater agility resulting in lightness and greater mobility throughout. The neck should be more arched. The shortening of the frame is not and never should be a result of pulling back but rather of asking and allowing the Horse to move forward into the Competitors (Driver's) hand.

• **Accuracy** - Accuracy of turns, circles, serpentines, along side rails, deviations.

Article 135 - GENERAL IMPRESSION

135.01 Principle

There are five boxes at the end of the Judges Score Sheets for marks on General Impression.

135.02 Paces

Regularity and freedom (if Four- in- Hand, Pair, maintenance of pace by all Horses). The quality of paces in each movement is marked under the appropriate movement. The mark for the general impression must reflect paces and transitions during the whole Test.

135.03 Impulsion

Moving forward, engagement of the hind quarters (if Four- in- Hand, Pair , all Horses working). The level of impulsion may vary between movements and pace, but the mark for impulsion must reflect the performance of the Horses throughout the Test.

135.04 Obedience and Lightness

Responsive to aids, willing and without resistance. Correctness of bend. Suppleness, acceptance of the Bit.

135.05 Competitor

Use of aids, handling of reins and whip, position on the box, accuracy of figures. The mark must reflect the consistent level of accuracy and quality of transitions.

135.06 Presentation

Appearance of Competitor and Grooms, cleanliness, fitness, matching and condition of

Horses, Vehicle and harness. 135.6.3

If the Competitor, Groom(s), Vehicle or harness do not comply with these Rules, or

equipment or clothing is missing, the President of the Ground Jury will award 5 penalties

per Article 137

Article 136 - SCORING

136.01 Marks

Marks out of 10 will be awarded for each numbered movement and for each heading

under General Impression on the following basis:

- 10: Excellent
- 9: Very Good

8: Good

- 7: Fairly Good
- 6: Satisfactory
- 5: Sufficient
- 4: Insufficient
- 3: Fairly Bad
- 2: Bad
- 1: Very Bad
- 0: Not Executed

136.02 Error of Test

If a Competitor attempts to perform a movement, or attempts to maintain the pace required, and fails to do so, but does not deviate from the track, the President of the Ground Jury may either treat it as an "Error of Course" (see paragraph 3 below), or he may decide to leave the Judges to give the movement an appropriate mark. If a Competitor makes no effort to perform a movement in a Test then it may either be treated as an Error of Test or as an Error of Course at the discretion of the President of Jury.

136.03 Error of Course

- An "Error of Course" is when a Competitor deviates from the required track or when a movement is performed at the wrong pace, or omitted altogether.
- In the event of a Competitor making an Error of Course, the President of the Ground Jury will ring the bell and stop the Competitor. The Competitor must then resume the Test from the beginning of the movement where the error was made. If the Competitor is in any doubt, he may ask the President of the Ground Jury for guidance, without incurring any penalties.

136.04 Disconnected or Broken Harness

If the reins, pole strap, chains or trace become disconnected or broken, or should the Horse get a leg over the pole, trace or shaft, the President of the Ground Jury must ring the bell and a Groom(s) must dismount and re-connect or repair as appropriate. The Competitor will be penalized for a Groom(s) dismounting.

136.05 Disobedience

Any resistance in the forward movement, kicking or rearing is considered to be disobedience and will be penalized by the Judge at C, as follows:

1st Incident......5 penalties

2nd Incident.....10 penalties

3rd Incident......Elimination

Article 137 - SUMMARY OF DRIVEN DRESSAGE PENALTIES 137.1

Competitors are liable to the following penalties:

Art. 132.1	Early or late entry	Possible Elimination
Art. 117.3.2	Entering the Arena without a whip	10 penalties
Art. 117.3.3	Dropping or putting down a whip	10 penalties
Art. 117.5	Incomplete presentation of Competitor	5 penalties
Art. 117.5	Incomplete presentation of Groom	5 penalties
Art. 118.2.	Incomplete presentation of vehicle	5 penalties
Art. 136.3	Errors of course: First	5 penalties
	occasion Second occasion Third occasion	10 penalties
	Part of the turnout leaving the Arena during a	Elimination Mark down for
	The whole turneut leaving the Arene	inaccuracy
	The whole turnout leaving the Arena	Elimination
Art. 118.1.9	Vehicle overturning	Elimination
Art. 126.2 & 103.3	Groom(s) dismounting First incident Second incident	5 penalties 10 penalties
	Third incident	Elimination
Art. 103.3	Competitor dismounting	20 penalties
Art. 102.8	Lame horse	Disqualification of
		the Horse and
Art. 119.2.1	Use of bandage or brushing boots (Horse to be inspected after Test)	alimination of the 10 penalties
Art. 126.2.	Outside Assistance	Elimination
Art. 136.5	Disobedience: First incident Second incident	5 penalties
	Third incident	10 penalties
Art. 118.1.3	No breeching and vehicle has no brakes	Elimination 10 penalties
Art. 113.2	Contravening the Rules on Advertising	20 penalties

Article 138 - CLASSIFICATION

138.01 Total Marks

- The individual marks awarded by each Judge for each movement and for General Impression will be added together and divided by the number of Judges to obtain the average score.
- In order to adjust the influence of Competition 1 on the whole event, where the total possible marks for the Test are greater than 160, the average score will be multiplied by the coefficient printed on the score sheet to obtain the adjusted average score to be used in the results.
- Penalties are only awarded by the President of the Ground Jury at C. Any penalties will be deducted from the adjusted average score (see paragraph 1.2 above) and the final total will be deducted from 160 to obtain the penalties for the Test.
- Scores will be calculated to two decimal places.
- The Competitor with the lowest score in penalties will be the winner of Competition 1.

<u>Chapter III</u> - COMPETITION 2 "DERBY" with fixed MARATHON Obstacles

Article 139 - GENERAL

• This competition is a Cone Driving Test mixed with 2 or 3 fixed marathon obstacle. Canter is only allowed in obstacle and only trotting on track of Cone driving test.

Obstacles are crossed as Classical Marathon -

- The object of Competition 2 "Derby" is to test the fitness, stamina and training of the Horses, and the driving skill, judgment of pace and general horsemanship of the Competitor.
- A maximum of three (3) obstacles may be multiples. The fixed obstacles are constructed on flat ground.

	Track-Width	Speed	Number Maxi of	Maximum
Classes	+ cm	m/ mn	Fixed Marathon Obstacles	Number Obstacles
Class 0 : 7/8	20	200	0	15
Class 1 : 9/10	20	210	3	15
Class 2 : 11/15	20	220	3	15
Class 3 : 15/18	20	230	3	15

Class 4 : Ponies Pairs	20	230	3	15
Class 5 : Single Horse	20	230	3	15

Article 140 - COMPETITORS

140.1 Participation

• A safety hat & back are compulsory for competitors and grooms.

140.2 Horse Welfare. See article 101.

Article 141 - FIXED MARATHON - OBSTACLES

141.01 Number of Obstacles

- The maximum number of Obstacles, natural or artificial, is three (3). The minimum number is two (2).
- For Junior World Trophy, there must be three Fixed Marathon Obstacles.

141.02 Sketches of Obstacles

• Accurate sketches of each Obstacle, showing the location of the Compulsory Gates, Dislodge able Elements and Entry/Exit Flags must be made available to Competitors, Team and Event Officials before the first inspection of the Course. Art 143.2.4.

141.03 Design and Construction of Obstacles

- The number of each Obstacle must be clearly displayed on the post supporting the Red Entry Flag.
- The Entry and Exit of each Obstacle must be marked by Red and White Flags (red on the right and white on the left), not less than 20 m from the nearest lettered gate, unless the Technical Delegate grants an exception.
- The track through an Obstacle should not exceed 250 m on the shortest, 2.5 m drivable route. That is; not narrower than 2.5 m at any point, between the Entry and Exit Flags The track may exceed 250 m in exceptional circumstances, at the discretion of the Technical Delegate.
- Obstacles must be at least 250 m apart.
- Obstacles must be clearly numbered in the sequence in which the Competitors are required to drive them.
- Obstacles must not include any feature, which might cause damage or injury to the Horses.
- Artificial Obstacles must be solidly constructed and firmly fixed, so that they are unlikely to be moved or broken during the Competition.
- If the Course Designer includes any element in an Obstacle, which in the opinion of the President of Jury or Technical Delegate could frighten the Horses, an alternative route must be provided, within the Obstacle.

- Where a constructed water crossing is included in an Obstacle, the depth of the water must not be more than 30 cm. Where natural water is used the Technical Delegate may allow a maximum depth of 50 cm. The bed of any water crossing must be firm. Where water depth exceeds 50 cm a substantial fence, firmly fixed, must be constructed, to prevent Horses going into deep water.
- If a barrier for crowd restraint is required, by local regulations or the Organizer, it must not be positioned closer than 20 m from the nearest element in the Obstacle, unless the Technical Delegate grants an exception.

141.04 Compulsory Gates

- Obstacles may include up to six Compulsory Gates marked with Red and White letters, which should be marked A B, C, D, indicating the sequence in which they must be driven.
- The height of any elements within a Compulsory Gate must not be less than 1.30 m.
- No Compulsory Gate may be narrower than 2.50 m.

141.05 Dislodgeable Elements

- The Course Designer is free to choose any type of Dislodge able Element, provided it does not interfere with, or cause injury to the Horse or damage to the Vehicles, when it is dislodged.
- The number of Dislodge able Elements is at the discretion of the Course Designer, but must be approved by the Technical Delegate and the President of the Jury.
- Competitors will incur 2 penalties for each Element dislodged.
- A Dislodge able Element is "live" at all times until it is dislodged.

A Competitor or Groom who attempts to prevent a dislodge able element from being dislodged will incur 10 penalties.

Article 143 - INSPECTION OF THE COURSE

143.1 Visit of the Technical Delegate

At least 5 days before Competition 2 "Derby", the entire Course, including the Obstacles, must be available for inspection and approval by the Technical Delegate.

143.2 Briefing for Competitors and Officials

The Technical Delegate must arrange a Briefing for Members of the Ground Jury and the Chefs d'Equipe (Competitors at Junior Driving Events) prior to the official opening of the Course.

Ground Observers, Obstacle Observers and Time Keepers must be briefed by the Technical Delegate or his designated representative before the start of Competition 2 "Derby".

Copies of Maps of the entire Course must be available at the Briefing, for those requiring them. The Maps must show each obstacles areas, the location of all the Obstacles and numbered Compulsory Turning Flags, Markers, and any areas of the Course which are closed to motor vehicles.

Drawings of the Obstacles must be available for Chefs d'Equipe, Competitors and Officials during the Briefing.

A list showing the order for driving Compulsory Turning Flags and Obstacles must also be made available.

143.3 Inspection of the Course by Competitors.

At least 48 hours before the first Competitor is due to start Competition 2 "Derby", the whole Course must be open for inspection by the Competitors,

The Technical Delegate may impose restrictions on the means of access to certain parts of the Course.

The course is closed for inspection from the time the first Competitor starts. Competitors using motor-vehicles must remain on the roads and tracks designated by the Technical Delegate.

The Obstacles may only be inspected on foot. No motor vehicles or bicycles may be taken inside any part of an Obstacle. Failure to comply will be penalized by the issue of a Warning for the first infringement and a Yellow Warning Card for the second. Drivers with Disabilities must obtain a dispensation from the Organizer to be exempt from this Article and their vehicles clearly identified.

Competitors must not ride a horse, or drive any horse drawn vehicle through the Obstacles in the 30 days prior to the event in which they are competing.

Article 144 - TIMES

144.1 Timetable

A Timetable showing the start, including the Compulsory Rest, must be drawn up by the Organizing Committee for the Ground Jury and Technical Delegate. It must be adjusted in the event of unforeseen circumstances and redistributed.

A Timetable showing the Starting time for each Competitor must be provided to the Competitors and the Timekeeper at the Start of this test 2 "Derby". Running Order Lists must be provided to all other Timekeepers, Ground Observers and Obstacle Observers.

144.2 Timing

Electronic timing equipment should be used for the timing of Competitors in each Obstacle, whenever possible.

Time Keepers at the Start and Finish of each Section must record the start and finishing times for each Competitor on the Section Timer Record.

Article 145 - PENALTIES ON THE MARATHON COURSE

145.1 Whips

Whips, if carried, can only be used by the Competitor (Driver). Failure to comply will incur 20 penalties.

145.2 Error of Course

If a Competitor fails to pass through a Compulsory Turning Flag (CTF) in the designated sequence, he may return to the point of error and re-drive the CTF, provided he has not driven the following CTF.

A Competitor who fails to pass through a CTF in the published sequence will be eliminated.

In Obstacles part of track, if a Competitor fails to pass through the Compulsory Turning Flags in the

designated sequence and direction he will be eliminated. However he may return to a point of error provided he has not entered the following Obstacle, and drive the Compulsory Turning Flag and those following in the designated sequence.

After driving an Obstacle a Competitor may not return to drive a Compulsory Turning Flag located prior to the Obstacle in the published sequence, and will be eliminated if he does so. Art 143 2.5

145.3 Deviation from the Course

Competitors, who stop, circle, zigzag or leave the track in any other way will incur 10 penalties for each occurrence. Exception: see Article 145.7.3

145.6 Dismounting

Outside the Obstacles, Grooms and Competitors are not allowed to dismount unless the Vehicle ary. Either or both Groom(s) dismounting will incur 10 penalties, the Competitor dismounting will incur 20 penalties.

The Competitor and all Grooms must be on the Vehicle as it crosses the Start and Finish Line and passes through the Compulsory Turning Flags in each Section. Failure to do so, incur 10 penalty points for grooms and 20 penalty points for Competitor, on each occasion.

If warranted due to the condition of the terrain, the Technical Delegate and the President of the Ground Jury may permit Grooms in Competitions for Ponies to run behind their Vehicle on designated parts of the Course only.

145.7 Stopping

Competitors may stop for repairs to Vehicles or Harness or for any reason beyond the Competitor's control, anywhere on the course other than while negotiating an Obstacle, without incurring penalties, other than loss of time, except as in 145.7.2 & 3 below.

Competitors will incur 1 penalty point for each commenced ten seconds that they remain stopped on the course for any other reason.

145.8 Damaged Vehicle/Harness

At the Finish of Section Obstacle any missing or disconnected trace or pole strap will incur 10 penalties for each occurrence.

At the Finish of Section Obstacle a broken or disconnected pole or shaft will incur Elimination.

Vehicles must pass the Finish of Section Obstacle drawn by the number of Horses required for its class and on the designated number of wheels. Failure to comply will incur Elimination. Broken or missing tires are acceptable.

Article 146 - OBSTACLE PENALTIES

146.1 Pace in Obstacles

Competitors may use any pace in the Obstacles.

146.2 Error of Course in an Obstacle:

Competitors entering any part of an obstacle without first passing through the Entry Flags or failing to

pass through the Exit Flags on leaving an Obstacle without correcting the error will be eliminated.

The Compulsory Gates in an Obstacle are "free" after a Competitor has passed through them in the correct direction and in the correct sequence. Competitors may, therefore, go through them again in any direction at any time (for example; Competitors must go through A in the correct direction before going through B. A is now "free" and they may go through it again in any direction as often as they like, and so on).

Competitors, who pass through a Compulsory Gate in the wrong sequence or direction before it becomes "free" and without correcting the error before passing through the Exit Flags, will be eliminated.

In order to correct an Error of Course, the Competitor must return to and drive the Compulsory Gate he missed before continuing through the next Compulsory Gate in the correct sequence. (For example; a Competitor drives through Compulsory Gates A and B and then goes through D, missing gate C). In order to correct this Error of Course, the Competitor must go back and drive through gate C before going on to gate D etc; all gates are neutralized until he reaches this gate. Each Error corrected shall incur 20 penalties.

Passing through the Exit Gate of an Obstacle without driving all Compulsory Gates in the correct sequence will entail Elimination.

A Competitor is not considered to have passed through a Compulsory Gate in an Obstacle until the complete turnout has passed between the Flags denoting the Compulsory Gate.

146.3 Dismounting (See Art 103.3)

Each time either or both Grooms put both feet on the ground in an Obstacle, the Competitor will incur 10 penalties.

Once Grooms have dismounted they are not required to get back on the Vehicle and need not follow the Competitor through any of the Compulsory Gates in the rest of the Obstacle. Each time a Competitor Dismounts in an obstacle he will incur 20 penalties. He must be on the vehicle when it leaves the Obstacle.

A Competitor or Groom may only put one foot on any part of an Obstacle without incurring penalties, contravention of this Article will entail 10 penalties

Competitors and Grooms may not touch a Dislodge able Element, without incurring penalties. Contravention of this Article will entail 10 penalties - Refer to Article 103.3.1 and 3.2

A Groom may assist the Driver by leading a horse through the obstacle by the bridle end of the reins. See Art 126.3.5 The Competitor will incur 20 penalties

146.4 Disconnecting

Deliberately disconnecting one or more Horses and leading them through any part of the Obstacle entails Elimination.

146.5 Overturning

A Vehicle overturning in an Obstacle incurs 60 penalties which includes all other penalties.

146.6 Elimination in an Obstacle

The decision whether a Competitor is eliminated in an Obstacle rests entirely with the Ground Jury.

146.7 Welfare of the Horse

Observer. Failure to stop and put the groom down to correct the situation before leaving the Obstacle will incur It is the responsibility of the Competitor to stop immediately and put a Groom or Grooms down whenever a Horse has its leg over a Pole, Lead Bar, Shaft or when a Horse is down and remains down. Also, he must stop when instructed to make necessary repairs by a Member of the Ground Jury or Obstacle Observer. Failure to stop and put the groom down to correct the situation before leaving the Obstacle will incur Elimination. The time will continue to run.

It is the responsibility of the Competitor to stop immediately and put a Groom or Grooms down whenever a Horse has a leg over a Trace. Also, he must stop when instructed to correct the situation by a Member of the Ground Jury or Obstacle 20 penalties. The time will continue to run.

146.8 Timing

The Competitor will be timed from when the nose of the leading horse passes between the entry flags until the nose of the leading horse passes between the exit flags. Other obstacle penalties will continue to apply until the whole turnout has passed the exit flags.

Electronic timing equipment should be used to time Competitors through the Obstacles if at all possible. At Junior World Trophy and CAI-K it is compulsory.

The Time Limit for Competitors in Obstacles is five minutes. If Competitors fail to complete the whole Obstacle and pass the Exit flags within the Time Limit, the Obstacle Observer is to blow two blasts on a whistle indicating to the Competitor that the Time Limit has been reached. The Competitor must then vacate the Obstacle as quickly as possible, (with assistance if necessary) and may not continue in the Competition.

The time taken for a Competitor to complete an Obstacle shall be recorded to one hundredth of a second, either manually or electronically.

There is no rounding of time or conversion to penalty points for individual Obstacles.

Article 147 - JUDGES

147.1 Positions

One Member of the Ground Jury must be at each obstacle. The Judge should act on the advice of the Veterinary Delegate to decide whether the Horses are in a fit condition to continue the Competition. The Judge must also supervise the measuring of the vehicles. See Art 118.

One Member of the Ground Jury must be at the end of test to supervise the inspection of Vehicles, Harness and marathon time cards and when applicable to supervise the weighing of the Vehicles. A Competitor whose Vehicle is below the minimum allowed weight will be Eliminated.

The rest of the Jury will be positioned by the President of the Ground Jury.

147.2 Time Keepers

Each Time Keeper will be provided with a Chronometer with a "time of day" display and instructed in its use by the Technical Delegate or the Chief Time Keeper. The Technical Delegate or his Assistant is responsible for the synchronization of the "time of day" on all Chronometers issued to Officials.

All other Time Keepers at the Start and Finish of each Section must be provided with the complete list of Competitors and a running order.

Time Keepers are required to record the Start and Finish times for their respective Section and to enter them on the Competitor's 'Marathon Time Card' and the 'Section Timer Record'.

Horses must start from the halt with the nose of the leading Horse behind the Start Line.

The finishing time will be taken as the nose of the leading Horse crosses the Finish Line.

After the Competition, Time Keepers must remain in the vicinity of the Secretary's Office until dismissed by the President of the Ground Jury.

147.3 Obstacle Observers

There must be one Obstacle Observer at each Obstacle. Each Obstacle Observer must have at least two assistants. The Obstacle Observer must be given a whistle and two stopwatches and instructed in their use by the Technical Delegate or his Assistant. They must record, the exact time to 1/ 100th second taken by each Competitor through the Obstacle.

Obstacle Observers must be given a Starting Order listing all Competitors together with sufficient copies of Obstacle Reports and diagrams to record each Competitor's time and route through the Obstacle.

Obstacle Observers must record and report all incidents, which might entail a Competitor being awarded penalties to the Ground Jury, as soon as possible after the incident occurred.

After the Competition, Obstacle Observers must remain in the vicinity of the Secretary's Office until dismissed by the President of the Ground Jury.

Article 148 - CLASSIFICATIONS

148.1 Conversion of Time to Penalties

The total time taken by the Competitor in the Obstacles will be recorded to 1/100 second, and penalties will be calculated to 2 decimal places.

For this Test 2 "Derby" result is additional (time in each obstacle x 0,2pt) + penalties of cone driving (with or without canter penalties). In the event of an equality of penalties, the Competitor with the lowest number of penalties in obstacles will be placed first. If there is still equality, the Competitor with the lowest number of penalties of cone driving will be placed first.

For Competitors who are Eliminated or Retire. See Article 102.5 & 102.6.

The Competitor with the lowest number of penalties will be the winner of the Competition.

148.2. COMPETITION 2 "Derby" SUMMARY

Summary of Penalties in Competition 2 "Derby" with Fixed Marathon Obstacles	Penalties
No whip on carriage during section. Entering or leaving obstacle without whip in hand	5
Intentional putting down whip in an obstacle	5
Missing a compulsory gate	Elimination
Stopping without need for every commenced 10 seconds	1
Destroyed carriage at finish	Elimination
Incomplete turnout at end of test	10
Failing to pass through entry gate of an obstacle ?	Elimination
Failing to pass through exit gate of an obstacle	Elimination
Passing a gate in an obstacle in wrong sequence or direction without correction	Elimination
Correcting error of course in an obstacle	20
Passing between exit flags before completing obstacle	Elimination
Passing a compulsory gate in wrong sequence or direction	Elimination
Entering in obstacle in wrong sequence	Elimination

Groom(s) dismounting in an obstacle (both legs on ground) – each occasion	10			
Competitor dismounting in an obstacle - each occasion	20			
Turning over vehicle in an obstacle (includes dismounting of competitors & grooms)	60			
Disconnecting and leading through an obstacle	Elimination			
Exceeding time limit in an obstacle (5min)	Elimination			
Groom running beside vehicle or dismounting while moving – each occasion	10			
No safety hat in obstacles	Elimination			
Groom handling reins when vehicle not stationary	20			
Not stopping when leg of horse/pony over pole, till, singletree or horse/pony down	Elimination			
Missing time start for more than 1 mn	Elimination			
Time in obstacle / second	0,2			
More than 4 strides of canter after obstacle finish – 1 st incident	5			
2 nd incident	10			
3nd incident				
Motorized vehicles or bicycles in obstacles	Yellow card			
Passing (partly or completely) through exit flags before finishing obstacle	Elimination			

Disconnecting horse/pony and leading through part of obstacle	Elimination
Missing a gate in an obstacle or wrong sequence	Elimination
Each corrected course	20
Displacing a dislodge able element in an obstacle	2
Preventing an element being dislodged	10
Entering an obstacle without passing the entry gate	Elimination
Horse/Pony unfit to continue at end of test 2 "Derby"	Elimination
Exceeding the time in any section of obstacle	Elimination
Total time over Time Allowed – per second	0,2
Brake down element – Bell ring + stop	5 + 10s
Don't give salute to Jury before Starting, if President of Jury decides	Elimination
Outside Help (Only in Class 0, help is allowed)	Elimination

Cantering is only allowed in the fixed obstacles and a maximum of 4 strides after the finish line of a fixed obstacle, any further strides will be penalized.

1st incident: 5 points 2nd incident: 10 points

3nd incident: Elimination

The time elapsed in a fixed obstacle as well as the time for the entire course is measured to two decimal place.

Dislodge able elements and other faults will be penalized according art.142

If a competitor damages an obstacle, the competitor has to stop immediately after the bell is rung by the Jury. The groom has to stand by the head of horse until the obstacle is rebuilt. The competitor may only restart after the President of Jury advises him to do so. Multiple and fixed obstacles have to be re-driven from the beginning.

The time within a fixed obstacle will be penalized with 0,2 points per second, calculated to two decimal places.

Exceeding the time allowed for the entire course will be penalized with 0,5 points per second, calculated to two decimal places.

To exceed the maximum time (double the time allowed) for the course entails elimination.

In Class 0, the groom is allowed to give help by voice and gestures.

After the start of Competition 2 "Derby", the Jury may, after consultation with Technical Delegate and Course Designer change the time allowed after three competitors. The results of the first three competitors will be adjusted accordingly.

The total of all penalties gives the result of Competition 2 "Derby"

Chapter IV - COMPETITION 3 : OBSTACLE-CONE DRIVING

Article 149 - GENERAL

The object of Competition 3 – Obstacle- Cone Driving – is to test the fitness, obedience and suppleness of the Horses after the Competition 2 "Derby", and the skill and competence of the Competitors.

149.1 Competitions

The Fault Competition is the last competition in this Juniors Combined Driving Events.

The Fault Competition is conducted on the basis of penalties for Obstacles knocked down and for exceeding the Time Allowed. The score from this round will always be used solely to decide the Final Classification in all Events.

Junior World Trophy and CAI-K events may have a Drive- off between all Competitors with zero penalties, or equality of penalties, to determine the winner of Competition 3.

The Time Competition is conducted on the basis of the time in seconds taken by Competitors to complete the Course, with any penalties for faults converted to penalty seconds. Time Competitions are only to be used to determine the placing in Competition 3.

Article 151 - THE COURSE

151.1 Building and Measuring the Course

The Course Designer is responsible, under the supervision of the Technical Delegate, for leaving out, marking and measuring the Course, building the Obstacles.

The Arena should be not less than 70m x 120m or an equivalent area. Should this not be possible the number of Obstacles must be reduced accordingly, unless an exception is granted by the Technical Delegate.

The Starting and Finishing lines may not be more than 40m nor less than 20m from the first and last Obstacles respectively.

The number of Obstacles may not exceed 20. Exceptions see Art 960.3 The length of the Course must be between 500m and 800m.

Courses must be laid out so that Competitors have a chance to maintain a reasonably fast pace throughout the major part of the Course. Certain Obstacles, and combinations of Obstacles, will inevitably slow down the pace, but such a layout should be limited to a small proportion of the whole Course (refer to Annex 7 for the dimensions of Multiple Obstacles).

Article 152 - OBSTACLES

152.1 Cones

The Cones forming an Obstacle must be at least 30 cm high and made of indestructible plastic material. A weighted ball must be placed in the hollow on top of the Cone, so that it falls down only if the Cone is touched.

All Obstacles consisting of a single pair of Cones will constitute a Single Obstacle.

The Obstacle includes: Cones, red and white markers, numbers and letters.

The position of one of the pair of Cones must be marked on the ground so that a constant position of the Obstacle is maintained throughout the Competition. Where practicable a line will also be drawn to ensure that the other Cone is maintained at the correct angle.

Obstacles that entail reining back are not permitted.

152.2 Multiple Obstacles

Multiple Obstacles must conform to the design principles illustrated in Annex 7 – Closed Multiples or Annex 8 - Open Multiples. Variations or new designs must be pre-approved by the FEI Driving Committee and included in the Event Schedule.

A Multiple Obstacle may be constructed of markers or horizontal rails, elevated to a minimum of 40 cm and maximum of 60 cm in height.

Each group of Cones or Elements must be clearly separated and associated with one of the sections of the Multiple.

A Multiple Obstacle, other than a "Serpentine", "Zigzag", a "Double Box" or a "Double U" must not consist of

more than three pairs of Cones or Dislodge able Elements.

Other than Serpentines, Zigzags, Double Boxes and Double Us, a Multiple Obstacle may not be longer than 30m measured along the centre line through the Obstacle.

There may not be more than 3 of the following Multiple Obstacles in any course. Serpentine, Zigzag, Double Box, Double U and Double L.

In Multiple Obstacles Competitors can only incur a maximum of 6 penalties in a Double (A & B), 9 penalties in a Triple (A, B & C) and 12 penalties in a Serpentine, Zigzag, Double Box, or Double U (A, B, C & D), per attempt plus any penalties for a rebuild as well as penalties for Disobedience.

Multiple Obstacles may not be used in a Drive- Off. (Refer to Article 958 – Drive-off and Article 953 – Technical Summary).

152.3 Serpentines, Zigzags, Double Boxes and Double U

A Serpentine consists of 4 cones in a straight line facing in alternate directions lettered A, B, C, D (refer to Annex 8.1).

A Zigzag consists of not more than 4 pairs of Cones, with alternate left and right Cones in a straight line (refer to the Annex 8.2). All centre line Cones must be placed in a straight line, either at the front, middle or rear of the Cone.

A Double Box and a Double U are illustrated in Annex 8.

152.4 Water and Bridges

Water Obstacles and Bridge Obstacles; Prior notification must be given in the Schedule for the Event.

Water Obstacles must be at least 3m wide, with a depth between 20 and 40 cm and sloping sides.

There must be a pair of Cones at the Entrance (flag lettered A) and Exit (flag lettered B) with the Cones at least 2.5m apart. Knocking down a ball or balls on either A or B will be penalized as 3 penalties for each pair of cones.

Wooden Bridges, or Bridges of similar suitable construction approved by the Technical Delegate, with fan shaped wings at the entrance, with the bridge surface not more than 20 cm above the ground, with a usable width of three meters, and a maximum length of ten meters are permitted, boarded or rail sides are essential. The Technical Delegate may grant exceptions if the Bridge is of a permanent solid construction with strong side rails. There must be a pair of Cones at the Entrance (flag lettered A) and Exit (flag lettered B) with the Cones at least 2.5m apart. See Annex 9.

Knocking down a ball or balls on either A or B will be penalized as 3 penalties for each pair of cones.

152.5 - Markers

Each Obstacle is defined by a Pair of Markers; a Red Marker on the right hand side and a White Marker on the left hand side as Competitors approach the Obstacle. They are placed not more than 15 cm outside the elements, which form the Single and Multiple Obstacles.

Turning posts, decorations, and obstructions may be placed on the Course before the official course walk. No penalty is incurred if they are touched, displaced or knocked over.

All Obstacles on the Course must be numbered in the sequence in which they are to be driven. The number of each Obstacle must be indicated on a board placed at the

Entrance to each Single and Multiple Obstacle.

Each distinct section of a Closed Multiple Obstacle (Ls, Us and Boxes) must be clearly marked, in different colors as indicated in Annex 7 Multiple Obstacles. The entire turnout must pass between these markers in the correct alphabetical order.

The Red and White Markers and the numbered and lettered boards may be combined, so that the numbers and letters appear on the same posts as the Red and White Markers, or they may be on separate boards or discs. If possible the numbers of the

Obstacles should be placed so that Competitors can see them as they leave the previous Obstacle.

152.6 Plan of the Course

At least 2 hours before the start of Competition 3, a plan of the Course must be given to the Competitors. At least one hour before the start of the Competition for each class in the Event, a plan must be posted in the Collecting Ring showing the length, speed in meters per minute and the Time Allowed for that Class.

152.7 Inspection of the Course

The Course must be open for inspection at least one hour before the start of the Competition. Only Competitors, Chefs d'Equipe and Trainers are allowed to inspect the Course on foot and they must be correctly and smartly dressed. Competitors are not permitted to use measuring wheels when inspecting the Course. At an Event, a warning will be issued for the first offence and a Yellow Warning Card from the President of Jury for subsequent offences.

Only the Course Designer and his staff may alter or work on any part of the Course .If any Competitor, or any person associated with him, alters the Course in any way, the Competitor will be eliminated.

Classes	Track-Width	Speed	Maximum Number
	+cm	m/mn	Obstacles
Class 0 : 7/8 years	20	200	15
Class 1 : 9/10 years	20	210	15
Class 2 : 11/14 years	20	220	15
Class 3 : 15/18 years	20	230	15
Class 4 : Ponies Pairs	20	230	15
Class 5 : Single Horse	20	230	15

Article 953 COMPETITION C SUMMARY

A safety hat is compulsory. Up to three obstacles can be multiples.

Cantering isn't allowed and will be penalized after more 4 strides (First incident: 5pts – Second incident: 10pts – Third incident: Elimination)

The time for the entire course from start to finish is calculated to 2 decimal places.

If a competitor damages an obstacle, the competitor has to stop immediately after the bell is rung by the Jury. The groom has to stand by the head of the horse until the obstacle is rebuilt. The competitor may only re-start after being advised by the President of Jury to do so. Multiple obstacles have to be re-driven from the beginning.

Exceeding the time allowed for the entire course will be penalized with 0,5pts / second, calculated to two decimal places.

If the maximum time is exceeded (twice the time allowed) for the course, this will entail elimination.

In Class 0, groom is allowed to give help by voice & gestures if necessary.

Article 154 - THE FAULT COMPETITION

154.1 Starting the Competition

When the Technical Delegate is satisfied that the Course is fully prepared he is to report this to the President of the Ground Jury, who will then authorize the start of the Competition.

Once the Competition has started, the Ground Jury may increase the time allowed after the third completed round. If the time allowed is increased, any time penalties of the Competitors who have completed the Course before the revised time is announced shall be adjusted accordingly. Time Allowed may not be reduced.

Article 155 - STARTING ORDER

Retired Competitors will start first in numerical order, followed by Eliminated Competitors in numerical order. They will be followed by the Competitor with the highest total number of penalties in Competitions A and B. The Competitor with the lowest total number of Penalties will start last.

Article 156 - PENALTIES

156.1 Competitors

Competitors who have entered the Arena but fail to Start by passing through the Start Line within 60 seconds of the starting signal will be penalized 5 penalty points.

If a Competitor fails to enter the Arena when the Course is ready, the President of Jury will ring the bell to signify the Start for that Competitor. If the Competitor has not entered the arena within 60 seconds of the first bell, the bell will be rung again and that Competitor is then eliminated.

Competitors starting and passing through an Obstacle before the starting signal will be penalized 10 penalty points and must restart.

Competitors, who present an Obstacle to their Horse before starting the Course, will be penalized 10 penalties

The Start and Finish lines are neutralized for passing through, from the moment the Competitor has passed through the Start line until the Competitor has passed through the last Obstacle.

Knocking down one or both balls of a Single Obstacle and knocking down a ball or an element of a Multiple Obstacle incurs 3 penalties in each case.

Knocking down a ball or balls on either A or B on a Water or Bridge Obstacle will incur 3 penalties for each pair of cones

Grooms must remain seated in their proper places, between the Start and Finish Lines. They are not allowed to stand behind the Competitors or indicate the Course or to speak unless they are dismounted. Competitors, whose Grooms fail to comply will be eliminated.

After the last Obstacle the Competitor must pass through the Finish line with the Red Flag on the right and the White flag on the Left.

A Competitor may pass between the elements of an Open Multiple Obstacle whilst driving between Obstacles, without incurring a penalty.

156.2 Error of Course

A Competitor is considered to have passed through a gate in an Obstacle when the whole turnout has passed between the Markers.

If a Competitor attempts to pass through an Obstacle in the wrong sequence or direction, the President of the Ground Jury must wait until after the turnout has passed completely through the wrong Obstacle before ringing the bell. The Competitor is then eliminated.

If a Competitor knocks down or dislodges any part of an Obstacle, which has already been driven, he will incur 3 penalties.

If any part of an Obstacle in advance of the one being driven is dislodged or knocked down, the President of the Ground Jury will ring the bell and stop the clock for the Obstacle to be re-built. The Competitor will incur 3 penalties and 10 seconds will be added to their time. The clock will re-start when the Competitor is approximately 10 meters from the re-built Obstacle.

If the Jury sounds the whistle/bell while the Competitor is on the Course, the Competitor must halt immediately. If the Competitor does not halt, the President of Jury will blow the whistle/ bell a second time. If the Competitor continues without stopping, he is Eliminated. The Groom may advise the Competitor that the whistle/ bell has sounded.

If the Jury is in doubt whether an Obstacle has been properly driven, the Competitor must be allowed to finish the Course. The Jury can then reach a decision.

156.3 Obstacle Rebuild

If the Competitor knocks down any part of an Obstacle in the process of a disobedience or refusal, the bell will be rung and clock stopped for the Obstacle to be rebuilt and ten seconds will be added to the Competitor's time along with any penalties for Disobedience.

When the Obstacle has been rebuilt the bell will be rung again and the Competitor must then retake the complete Obstacle and continue his round. The clock will re-start when the Competitor is approximately 10 m from the re- built Obstacle.

If a Competitor knocks down any part of a Multiple Obstacle in advance of the element he is driving, or if he breaks out of the Multiple Obstacle, then the bell will be rung, the clock stopped while the obstacle is rebuilt

and 10 seconds added to the total time taken. He will be penalized for Disobedience but not for the elements he knocked down while having the Disobedience.

156.4 Broken Harness

If, at any time, after he has started, a Competitor has a disconnected pole, shaft, rein, trace, pole strap or chains, or should a Horse have a leg over the pole, trace, shaft, or leader bars the President of the Jury must ring the bell and stop the clock. The Competitor must put a Groom(s) down to correct the problem and will be penalized for a Groom dismounting. After the situation has been corrected and the Groom has remounted the President of the Jury will ring the bell and restart the clock.

156.5 Competitors and Grooms Dismounting.

Each time a Competitor dismounts he will incur 20 penalties.

Competitors will incur penalties each time one or both Grooms dismount. 5 penalties on the first occasion, 10 penalties on the second occasion. On the third occasion the Competitor is eliminated.

The Grooms must be on the Vehicle when going through each Obstacle. However a Groom(s) may dismount to assist through an Obstacle by leading the horse by the bridle ends of the reins while the horse is still attached to the vehicle. See Article 126.3.5 Also any other penalty incurred under Article 126.2.1. The Groom(s) must remount before the next Obstacle.

156.6 Whips see Art 117.3

156.7. Disobedience and Resistance

When the Competitor attempts to pass through an Obstacle and his Horse shies away from the Obstacle at the last moment without hitting any part of the Obstacle.

When the Horses run away, or, in the opinion of the President of the Jury, the Competitor has lost effective control.

Disobedience will incur 5 penalties for the first, 10 penalties for the second and Elimination for the third instance. Penalties for Disobedience are cumulative wherever they may occur on the Course.

Competitors do not incur any penalties if they stop in front of an Obstacle, or in a Multiple Obstacle, without knocking down any element and then immediately drive cleanly through the Obstacle.

If Horses and Vehicle come to a complete halt and if any horse steps back, it is penalized for Disobedience.

In an Open Multiple Obstacle (serpentine, zigzag) if there is Disobedience, the combination must be retaken from the beginning.

It is not a Disobedience to circle, pass the extended line or cross own line, except in an Open Multiple Obstacle.

If a Competitor has Disobedience at any Obstacle and knocks down any part of that obstacle he will only incur penalties for the Disobedience and 10 seconds will be added for the rebuild. 156.7.9. A Horse is considered to offer resistance if, at any time and for whatever reason it refuses to go forward (with or without moving back), turns around, rears. This will be penalized as Disobedience.

156.8 Timing

Each Competitor will be timed by stopwatch or by an electronic timing device, from the moment the nose of the leading Horse crosses the Start Line until the nose of the leading Horse crosses the Finish Line.

Electronic timing must be used at Junior World Trophy & CAI-K.

Times must be recorded to one hundredth of a second.

The Time Limit is twice the Time Allowed. Exceeding the Time Limit will incur Elimination.

The Time Allowed is calculated using the following speeds in meters per minute:

Penalty for exceeding the time allowed, total time taken by the Competitor to 1/100 second, and any time over the time allowed, multiplied by 0.5. Penalties will be calculated to two decimal places.

Article 157 - SUMMARY OF PENALTIES IN COMPETITION 3

PENALTIES in COMPETITON 3 : Fault Competition						
Starting and passing through an Obstacle before the bell is rung. Art. 956.1.3	10 penalties and restart.					
Failing to Start within 60 seconds of bell ring. Art. 956.1	5 penalties					
Failing to pass through Start or Finish Lines. Art. 156.1.1,156.1.9	Elimination					
Incomplete Presentation:						
No reflectors or rear/forward facing lamp. Art. 118.2	Maximum 5 penalties					
No breeching with a vehicle with no brakes. Art. 118.1.3	10 penalties					
Competitor entering arena without hat, jacket, gloves or apron. Art. 117.5	5 penalties					
Groom entering arena without jacket, hat or gloves. Art. 117.5	5 penalties					
Driving without a Whip in the Arena 117.3	10 penalties					

Dropping or putting down the whip. Art. 117.3	10 penalties
For knocking down one or two balls in the same single Obstacle. Art. 156.1.6	3 penalties
For knocking down an element of a Multiple Obstacle. Art. 156.1.6	3 penalties
For knocking down any part of an Obstacle after it has already been driven.Art 156.2.3	3 penalties
If any part of an Obstacle in advance of the one being driven is knocked down, the bell will be rung for the Obstacle to be rebuilt. Art. 156.2.4	3 penalties and add 10 seconds
Taking an Obstacle out of sequence. Art. 156.2.2	Elimination
For causing an Obstacle, or part of a multiple to be rebuilt. Art. 156.3.3	3 penalties and add 10 seconds
Disobedience: Art. 156.7.3	
First incident	5 penalties
Second incident	10 penalties
Third incident	Elimination
Competitor dismounting Art. 156.5.1	20 penalties
Groom(s) dismounting. Art 156.5.2	
First incident	5 penalties
Second incident	10 penalties
Third incident	Elimination
Groom Interference	
If a Groom handles the Reins, Brake or uses the Whip before the Competitor has crossed the Finish Line. Art. 126.2.1	20 penalties
If a Groom does not remain seated in his proper place (except to dismount) Art. 126.2.1	Elimination
If a Groom talks to the competitor while on the Vehicle. Art. 126.2.1 Exception Art. 126.2.1	Elimination
If a Groom indicates the course to the Competitor in any way. Art. 126.1 and 156.1.8	Elimination

Illegal Outside Assistance. Art. 126	Elimination
Vehicle overturning. Art. 118.1.11	Elimination

Chapter V - IMPORTANT BASIC RULES

157.1 – Behavior at the event site

Competitors own cones are not allowed in the training & practice arenas. The OC will supply 4 pairs of cones at the training arena.

Competitors must be properly dressed in the Competition Arenas.

A Competitor may not be accompanied by more than 2 persons in the Competition Arenas.

Salutes at the start and finish of Competition 1, 2 "Derby" & 3 are compulsory

The final practice arena must not be used more than 30 mn before scheduled time Competition

In case of carriage with 4 wheels the groom has to be seated inactive in the back of the carriage except in the fixed obstacles in Competition 2 " Derby"

157.2 – Reasons for Elimination

If a competitor can't start at one of the three Competitions he is allowed to start the next Competition but will not be considered in the Combined Classification.

The Jury can eliminate a competitor before or during a competition due to

- The bad physical condition of the horse
- An injured horse
- An obviously dangerous horse
- The bad condition of a carriage and/or harness
- A broken carriage or harness

In any of these cases a Competitor isn't allowed to compete any further.

Additional Reasons of Elimination

- Cruelty to a horse/pony by a competitor, groom or coach
- Incorrect dress in the Competition Arenas

- A Competitor doesn't conform to the timetable
- Outside assistance
- Incorrect conduct in the practice arena
- Entering the arena without permission
- A competitor doesn't start within 60 sec of the bell being rung (to be decided by President of Jury)
- Leaving arena whilst still in Competition
- Intervention or assistance of a groom during competition (exception Class 1)
- Turnover of a carriage
- Error of course not corrected
- Missing the start line or finish line



<u>ANNEX</u>

ICKD Driven Dressage Tests 1A

For Single Pony Class 0

Single Pony Class 1

ICKD Driven Dressage Test 3A

For Single Pony Class 2

FEI Driven Dressage Test n°3

For Single Pony Class 3

For Pairs Ponies Class 4

For Single Horse Class 5

9 8 7 6	The scale Excellent Very good Good Fairly good Satisfactor Sufficient	2 Bad d 1 Very bad	-	DRIVEN DRESSAG Arena 60m x 20n DMPETITOR'S NUMBEI	n		Errors of course and dismounting of grooms are penalised as follows: 1 st incident 5 penalties 2 nd incident 10 penalties 3 rd incident Elimination heduling interval: 6 minutes
	MOVEN	IENT		TO BE JUDGED	MARK	30	REMARKS
1.	A X XCM	Enter at Working T Halt, Salute, Work Working Trot.		Driving in on a straight line. Transition to Halt. Accuracy.			
2.	МХК КА	Change reins at W Trot. Working Tr		Accuracy of figure.			
3.	A AF	Circle 20 m at Wo Working Trot.	rking Trot.	Accuracy of figure. Regularity.			
4.	FXH HC	Change reins at W Trot. Working Trot.	/orking	Accuracy of figure. Regularity.			
5.	с	Circle 20 m at Wo	rking Trot.	Accuracy of figure. Regularity.			
6.	С СМХК	At C Walk. Walk.		Transition to walk. Relaxation and Regularity.			
7.	K – A AXG G	Working Trot. Working Trot. Halt and Salute.		Driving in a straight line. Transition to Halt.			
8.		Paces.		Regularity, Freedom, Maintenance of Paces.			
9.		Impulsion.		Free forward movement.			
10.		Obedience, Lightn	ess.	Response to aids, Willing and Without Resistance.			
11.		Driver.		Use of aids, handling of whip and reins. Position on box seat. Accuracy of Figures.			
12.		Presentation.		Appearance of Driver and Groom, cleanliness, fitness, matching and condition of ponies, Harness and Vehicle.			
Error	s of course	and dismounting of g	Irooms	TOTAL		Maximum Po	pints - 120
		on the President of the		only		Signature	e of President of Jury
Signa	ature of Jud	dge		at TOTAL			

	he scale of harks is:		I.CK.D.	DRIVEN DRESSAGE 1	EST N	O. 3a	Errors of course and dismounting of grooms are
1	0 Excellent	4 Insufficient					penalised as follows:
	9 Very good 8 Good	3 Fairly bad2 Bad		(80m X 40m Arena)			1 st incident 5 penalties
	7 Fairly good6 Satisfactory5 Sufficient	1 Very bad 0 Not performed	COMPE	TITOR'S NUMBER			2 nd incident 10 penalties 3 rd incident Elimination
	5 Sumcient	penonned]			Sch	L neduling interval: 7 min
	MOVEM			TO BE JUDGED	MARK		REMARKS
1.	A	Enter at Working	Trot.	Driving on a straight line.			
	X XC	Halt, Salute, Working Trot.		Transition to Halt, Accuracy.			
	С	Turn to the right		Regularity.			
	CMB	Working Trot.					
2.	BX XM	Half circle right (2 at M back to the		Accuracy of figure, Regularity.			
3.	MCHE	Working trot		Regularity.			
4.	EX	Half circle 20 m \	Norkina Trot	Accuracy of figure, Bending			
	XH HM	At X H back to th Working Trot.		Regularity.			
5.	МХК	Change rein at E	xtended trot	Accuracy of figure,			
	KA	Working trot		Transitions, Balance			
				Regularity.			
6.	A	Circle 30 m		Accuracy of figure, Bending			
	AF	Working trot		Regularity.			
7.	FXH	Change rein at E	xtended	Accuracy of figure,			
7.		Trot		Transitions, Balance			
	HC	Working trot		Regularity.			
8.	С СМ	Circle 30 m Working trot		Accuracy of figure, Regularity. Bending			
9.	MXK	Walk		Transition to Walk, Relaxation, Regularity			
10.	KADX	Working Trot.		Transition to Working Trot, Regularity,			
11.	x	Halt 10 seconds Reins Back 3m		Transition to Halt, Immobility Quality of Reins Back			
12.	XG	Working Trot.		Transitions, Straightness			
	G	HaltSalute.	A/				
		Leave arena at \	/Vorking trot	Regularity, freedom,			
13.		Paces		maintenance of paces			
14.		Impulsion		Free forward movement			
15.		Obedience, light	ness	Response to aids, willing without resistance			
16.		Driver		Use of aids, handling whip and reins, Position on box			
				seat, Accuracy of figures			
17.		Presentation		Appearance of driver and grooms cleanliness, fitness,			
				matching and condition of			
				ponies, harness and vehicle.			
				TOTAL		Maximur	m Points 170
		and dismounting of going the President of the	-	anly	_	Signature	e of President of Jury
100	e markeu off	ามอาการงับอาแบบเป็	- July S SILEE[Juliy		Signature	Sort resident of July
Sign	ature of Jude	ge		at TOTAL			

Reprise FEI n°3